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**Algorithm Theoretical Basis Document (ATBD)**

**Version 2**

**AMSR Ocean Algorithm**

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# Table of Contents

1.	<b>Overview and Background Information</b>	1
	1.1. Introduction	1
	1.2. Objectives of Investigation	2
	1.3. Approach to Algorithm Development	2
	1.4. Algorithm Development Plan	3
	1.5. Concerns Regarding Sea-Surface Temperature Retrieval	3
	1.6. Historical Perspective	5
	1.7. AMSR Instrument Characteristics	7
2.	<b>Geophysical Model for the Ocean and Atmosphere</b>	10
	2.1. Introduction	10
	2.2. Radiative Transfer Equation	10
	2.3. Model for the Atmosphere	13
	2.4. Dielectric Constant of Sea-Water and the Specular Sea Surface	20
	2.5. The Wind-Roughened Sea Surface	23
	2.6. Atmospheric Radiation Scattered by the Sea Surface	28
	2.7. Wind Direction Effects	29
3.	<b>The Ocean Retrieval Algorithm</b>	31
	3.1. Introduction	31
	3.2. Multiple Linear Regression Algorithm	31
	3.3. Derivation and Testing of the Linear Regression Algorithm	32
	3.4. Non-Linear, Iterative Algorithm	36
	3.5. Post-Launch <i>In-Situ</i> Regression Algorithm	38
	3.6. Incidence Angle Variations	39
4.	<b>Level-2 Data Processing Issues</b>	40
	4.1. Retrievals at Different Spatial Resolutions	40
	4.2. Granules and Metadata	43
	4.3. Requirements for Ancillary Data Sets	44
	4.4. Computer Resources and Programming Standards	45
5.	<b>Validation for the Ocean Products Suite</b>	46
	5.1. Introduction	46
	5.2. Sea-Surface Temperature Validation	47
	5.3. Wind Speed Validation	49
	5.4. Water Vapor Validation	50
	5.5. Cloud Water Validation	52
6.	<b>References</b>	55

## List of Figures

1. Development steps for ocean algorithm	4
2. Block diagram for PM AMSR feedhorns and radiometers	9
3. The atmospheric absorption spectrum for oxygen, water vapor,...	15
4. The effective air temperature TD for downwelling radiation...	17
5. Derivation and testing of the linear regression algorithm	33
6. Preliminary results for the linear statistical regression algorithm...	35
7. Data processing flow for ocean algorithm	41
8. Locations of data buoys	49
9. Radiosonde stations on small islands	52
10. Probability density functions (pdf) for liquid cloud water	54

## List of Tables

1. Expected retrieval accuracy for the ocean products	1
2. Comparison of past and future satellite radiometer systems	2
3. Instrument specifications for PM AMSR	8
4. Model coefficients for the atmosphere	18
5. RMS error in oxygen and water vapor absorption approx...	18
6. Coefficients for rayleigh absorption	20
7. Model coefficients for geometric optics	27
8. The coefficients $m_1$ and $m_2$ ...	28
9. Preliminary estimate of retrieval error	36
10. AMSR level-2 ocean data record	43
11. Ancillary data sets required by level-2 ocean algorithm	44
12. Some of the available SST products	47
13. NDBC moored buoy open water locations as of July 1996	48
14. Island radiosonde station locations as of September 1996	51

## List of Symbols

<b>Symbol</b>	<b>Definition</b>	<b>Units</b>
$a_{O1}, a_{O2}$	coefficients for oxygen absorption	see Table 4
$a_{V1}, a_{V2}$	coefficients for water vapor absorption	see Table 4
$a_{L1}, a_{L2}$	coefficients for liquid water absorption	see Table 6
<b>A</b>	the <b>A</b> -matrix relating <b>Y</b> to <b>X</b>	arbitrary
$A_O$	vertically integrated oxygen absorption	naper
$A_V$	vertically integrated water vapor absorption	naper
$A_L$	vertically integrated cloud liquid water absorption	naper
$b_0$ to $b_7$	coefficients for effective air temperature	see Table 4
$c$	speed of light	cm/s
$C$	chlorinity of sea water	parts/thousand
$E$	sea-surface emissivity	none
$f$	fractional foam coverage	none
$F$	foam+diffraction factor for sea-surface reflectivity	none
$h$	Planck's constant in eq. (2)	erg-s
$h$	height above Earth surface, elsewhere	cm
$h_0$	surface roughness length	cm
$\mathbf{h}_i, \mathbf{h}_s$	h-pol vectors for incident and scattered radiation	none
$I_\lambda$	specific intensity	erg/s-cm <sup>3</sup> -ster
$j$	$\sqrt{-1}$	none
$k$	Boltzmann's constant	erg/K
$\mathbf{k}_i$	upward unit propagation vector	none
$\mathbf{k}_s$	downward unit propagation vector	none
$L$	vertically integrated cloud liquid water	mm
$m_1, m_2$	coefficients for foam+diffraction factor	s/m
$\mathbf{n}$	unit normal vector for tilted surface facet	none
<b>P</b>	column vector of geophysical parameters	varies
$P(S_u, S_c)$	probability density function of surface slope	none
$P_\lambda$	specific power	erg/s
$\mathbf{p}$	unit polarization vector	none

<b>Symbol</b>	<b>Definition</b>	<b>Units</b>
$r_0$ to $r_3$	coefficients for geometric optics	see Table 7
$R$	total sea-surface reflectivity	none
$R_0$	specular reflectivity	none
$R_{\text{clear}}$	foam-free sea-surface reflectivity	none
$R_{\text{geo}}$	geometric optics sea-surface reflectivity	none
$R_x$	reflectivity of secondary intersection	none
$s$	path length in Section 2.2	cm
$s$	salinity, elsewhere	parts/thousand
$S$	total path length through atmosphere	cm
$S_c$	crosswind slope for tilted surface facet	none
$S_u$	upwind slope for tilted surface facet	none
$t_s$	sea-surface temperature	Celsius
$T$	temperature	K
$T_B$	brightness temperature	K
$T_{BU}$	upwelling atmospheric brightness temperature	K
$T_{BD}$	downwelling atmospheric brightness temperature	K
$T_{B\Omega}$	sky radiation scattered upward by Earth surface	K
$T_{B\uparrow}$	upwelling surface brightness temperature	K
$T_{B\downarrow}$	downwelling cold space brightness temperature	K
$T_C$	cold space brightness temperature	K
$T_D$	effective temperature for downwelling radiation	K
$T_E$	effective temperature of surface+atmosphere	K
$T_S$	sea-surface temperature	K
$T_U$	effective temperature for upwelling radiation	K
$T_V$	typical sea temperature for given water vapor	K
$\mathbf{v}_i, \mathbf{v}_s$	v-pol vectors for incident and scattered radiation	none
$V$	vertically integrated water vapor	mm
$W$	wind speed 10 m above sea surface	m/s
$\mathbf{X}$	column input vector	arbitrary
$\mathbf{Y}$	column output vector	arbitrary
$\tilde{\mathbf{Y}}$	measurement vector	arbitrary

<b>Symbol</b>	<b>Definition</b>	<b>Units</b>
$\alpha$	total absorption coefficient	naper/cm
$\alpha_O$	oxygen absorption coefficient	naper/cm
$\alpha_V$	water vapor absorption coefficient	naper/cm
$\alpha_L$	cloud liquid water absorption coefficient	naper/cm
$\beta$	diffraction factor for sea-surface reflectivity	none
$\gamma$	coefficients for wind direction variation of E	none
$\Delta S^2$	total slope variance of sea surface	none
$\epsilon$	$T_B$ measurement error in Section 3	K
$\epsilon$	complex dielectric constant of water, elsewhere	none
$\epsilon_\infty$	dielectric constant at infinite frequency	none
$\epsilon_S$	static dielectric constant of sea water	none
$\epsilon_{S0}$	static dielectric constant of distilled water	none
$\epsilon_\phi$	error in specifying wind direction	degree
$\epsilon_{T_s}$	error in specifying sea-surface temperature	K
$\theta_i$	incidence angle	degree
$\theta_s$	zenith angle	degree
$\kappa$	reduction in sea-surface reflectivity due to foam	none
$\varphi_i$	azimuth angle for $k_i$	degree
$\varphi_s$	azimuth angle for $k_s$	degree
$\phi$	wind direction relative to azimuth look direction	degree
$\lambda$	radiation wavelength	cm
$\lambda_R$	relaxation wavelength of sea water	cm
$\lambda_{R0}$	relaxation wavelength of distilled water	cm
$\mu$	change in $T_B$ w.r.t. incidence angle	K/degree
$\eta$	spread factor for relaxation wavelengths	none
$\Omega$	fit parameter for sea surface scattering integral	none
$\Xi$	error correlation matrix	arbitrary
$\rho_h$	h-pol Fresnel reflection coefficient	none
$\rho_v$	v-pol Fresnel reflection coefficient	none
$\rho_L$	liquid water density	$g/cm^3$
$\rho_V$	water vapor density	$g/cm^3$

<b>Symbol</b>	<b>Definition</b>	<b>Units</b>
$\rho_o$	density of water	$\text{g/cm}^3$
$\sigma$	ionic conductivity of sea water	$\text{s}^{-1}$
$\sigma_{o,c}$	co-pol. normalized radar cross section	none
$\sigma_{o,\times}$	cross-pol. normalized radar cross section	none
$\tau$	atmospheric transmission	none
$\nu$	radiation frequency	GHz
$\chi$	shadowing function	none
$\updownarrow$	correction for effective air temperature	K
$\mathfrak{S}$	linearizing function for $T_B$ 's	none
$\mathfrak{R}$	linearizing function for geophysical parameters	none

# 1. Overview and Background Information

## 1.1. Introduction

With the advent of well-calibrated satellite microwave radiometers, it is now possible to obtain long time series of geophysical parameters that are important for studying the global hydrologic cycle and the Earth's radiation budget. Over the world's oceans, these radiometers simultaneously measure profiles of air temperature and the three phases of atmospheric water (vapor, liquid, and ice). In addition, surface parameters such as the near-surface wind speed, the sea-surface temperature, and the sea ice type and concentration can be retrieved. A wide variety of hydrological and radiative processes can be studied with these measurements, including air-sea and air-ice interactions (i.e., the latent and sensible heat fluxes, fresh water flux, and surface stress) and the effect of clouds on radiative fluxes. The microwave radiometer is truly a unique and valuable tool for studying our planet.

This Algorithm Theoretical Basis Document (ATBD) focuses on the Advanced Microwave Scanning Radiometer (AMSR) that is scheduled to fly in December 2000 on the NASA EOS-PM1 platform. AMSR will measure the Earth's radiation over the spectral range from 7 to 90 GHz. Over the world's oceans, it will be possible to retrieve the four important geophysical parameters listed in Table 1. The rms accuracies given in Table 1 come from past investigations and on-going simulations that will be discussed. Rainfall can also be retrieved, which is discussed in a separate AMSR ATBD.

We are confident that the expected retrieval accuracies for wind, vapor, and cloud will be achieved. The Special Sensor Microwave Image (SSM/I) and the TRMM microwave imager (TMI) have already demonstrated that these accuracies can be obtained. The AMSR wind retrievals will probably be more accurate than that of SSM/I and less affected by atmospheric moisture. A comparison between sea surface temperatures (SST) from TMI with buoy measurements indicate an rms accuracy between 0.5 and 0.7 K. One should keep in mind that part of the error arises from the temporal and spatial mismatch between the buoy measurement and the 50 km satellite footprint. Furthermore, the satellite is measuring the temperature at the surface the ocean (about 1 mm deep) whereas the buoy is measuring the bulk temperature near 1 m below the surface. There are still some concerns with regards to the sea-surface temperature retrieval, which are discussed in Section 1.5.

This document is version 2 of the AMSR Ocean Algorithm ATBD. The primary difference between this version and the earlier version is that the emissivity model for the 10.7 GHz has been updated using data from TMI. In addition, there are several small updates to the radiative transfer model (RTM).

**Table 1. Expected Retrieval Accuracy for the Ocean Products**

Geophysical Parameter	Rms Accuracy
Sea-surface temperature $T_S$	0.5 K
Near-surface wind speed $W$	1.0 m/s
Vertically integrated (i.e., columnar) water vapor $V$	1.0 mm
Vertically integrated cloud liquid water $L$	0.02 mm

## 1.2. Objectives of Investigation

There are two major objectives of this investigation. The first is to develop an ocean retrieval algorithm that will retrieve  $T_S$ ,  $W$ ,  $V$ , and  $L$  to the accuracies specified in Table 1. These products will be of great value to the Earth science community. The second objective is to improve the radiative transfer model (RTM) for the ocean surface and non-raining atmosphere. The 6.9 and 10.7 GHz channels on AMSR will provide new information on the RTM at low frequencies. Experience has shown that these two objectives are closely linked. A better understanding of the RTM leads to more accurate retrievals. A better understanding of the RTM also leads to new remote sensing techniques such as using radiometers to measure the ocean wind vector.

## 1.3. Approach to Algorithm Development

Radiative transfer theory provides the relationship between the Earth's brightness temperature  $T_B$  (K) as measured by AMSR and the geophysical parameters  $T_S$ ,  $W$ ,  $V$ , and  $L$ . This ATBD addresses the inversion problem of finding  $T_S$ ,  $W$ ,  $V$ , and  $L$  given  $T_B$ . We place a great deal of emphasis on developing a highly accurate RTM. Most of our AMSR work thus far has been the development and refinement of the RTM. This work is now completed, and Section 2 describes the RTM in considerable detail.

The importance of the RTM is underscored by the fact that AMSR frequency, polarization, and incidence angle selection is not the same as previous satellite radiometers. Table 2 compares AMSR with other radiometer systems. Albeit some of the differences are small, they are still significant enough to preclude developing AMSR algorithms by simply using existing radiometer measurements. The differences in frequencies and incidence angle must be taken into account when developing AMSR algorithms.

**Table 2. Comparison of Past and Future Satellite Radiometer Systems**

Radiometer	Frequencies/Polarization	Inc. Angle
SeaSat SMMR	6.6VH 10.7VH 18.0VH 21.0VH 37.0VH	49°
Nimbus-7 SMMR	6.6VH 10.7VH 18.0VH 21.0VH 37.0VH	51°
SSM/I	19.3VH 22.2V 37.0VH 85.5VH	53°
TRMM TMI	10.7VH 19.3VH 21.0VH 37.0VH 85.5VH	53°
PM AMSR	6.9VH 10.7VH 18.7VH 23.8VH 36.5VH 89.0VH	55°

Our approach uses the existing radiometer measurements to calibrate various components of the RTM. The RTM formulation then provides the means to compute  $T_B$  at any frequency in the 1-100 GHz range and at any incidence angle in the 50°-60° range. For the SSM/I frequencies and incidence angle, the resulting RTM is extremely accurate. It is able to reproduce the SSM/I  $T_B$  to a rms accuracy of about 0.6 K. (This figure comes from Table 3 in *Wentz [1997]*, and represents the rms difference between the RTM and SSM/I observations

after subtracting out radiometer noise and *in situ* inter-comparison errors.) As one moves away from the SSM/I frequencies and incidence angle, we do expect some degradation in the RTM accuracy. However, the hope is that the physics of the RTM is reliable enough so that this degradation is minimal when we interpolate/extrapolate to the AMSR configuration.

Given an accurate and reliable RTM, geophysical retrieval algorithms can be developed. We are developing in parallel two types of algorithms: the linear regression algorithm and the non-linear, iterative algorithm. Section 3 discusses each type of algorithm. For both types, the algorithm development is based on a simulation in which brightness temperatures for a wide variety of ocean scenes are produced by the RTM. These simulated  $T_B$ 's then serve as both a training set and a test set for the algorithms. We have tested this simulation methodology by developing algorithms for SSM/I. These SSM/I algorithms are then tested using actual measurements. The results show that the SSM/I algorithms coming from the RTM simulation have essentially the same performance as those developed directly from SSM/I measurements. These results are not surprising since the RTM was calibrated to reproduce the SSM/I  $T_B$ 's. This exercise is more of a closure verification of the techniques being used. Simulation results for the AMSR retrieval algorithm are given in Section 3.

#### **1.4. Algorithm Development Plan**

Figure 1 shows the basic steps in developing the AMSR ocean algorithm. We are currently developing the version 2 algorithm which includes well-calibrated 10.7-GHz ocean observations from TMI. The recent TMI results show  $T_S$  can be accurately retrieved in warm water above 15°C. We expect even better performance from AMSR because of the additional 6.9 GHz channel, which provides  $T_S$  sensitivity in cold water. One concern is the variation of the 6.9 and 10.7-GHz  $T_B$  with wind direction. Wind direction variability may be the dominate source of error in the  $T_S$  retrieval if the  $T_B$  wind direction signal is large. We are currently studying the  $T_B$  wind direction effect in considerable detail using a combination of SSM/I, TMI and collocated buoy observations.

We originally planned to use the AMSR aboard the ADEOS-2 spacecraft to develop and test the AMSR-E ocean algorithm. Now that the ADEOS-2 launch date has slipped to 2001, this is no longer possible. We are placing more attention on the TMI data set for AMSR algorithm development. However, the final specification of the 6.9 GHz emissivity will need to be done after the AMSR-E launch. We expect that the 6.9 GHz emissivity can be relatively quickly specified given 1 to 3 months of AMSR observations.

#### **1.5. Concerns Regarding Sea-Surface Temperature Retrieval**

The capability of measuring sea-surface temperature  $T_S$  through clouds has long been a goal of microwave radiometry. A global  $T_S$  product unaffected by clouds and aerosols would be of great benefit to both the scientific and commercial communities. AMSR will be the first satellite sensor to furnish this product, provided that certain requirements are met.

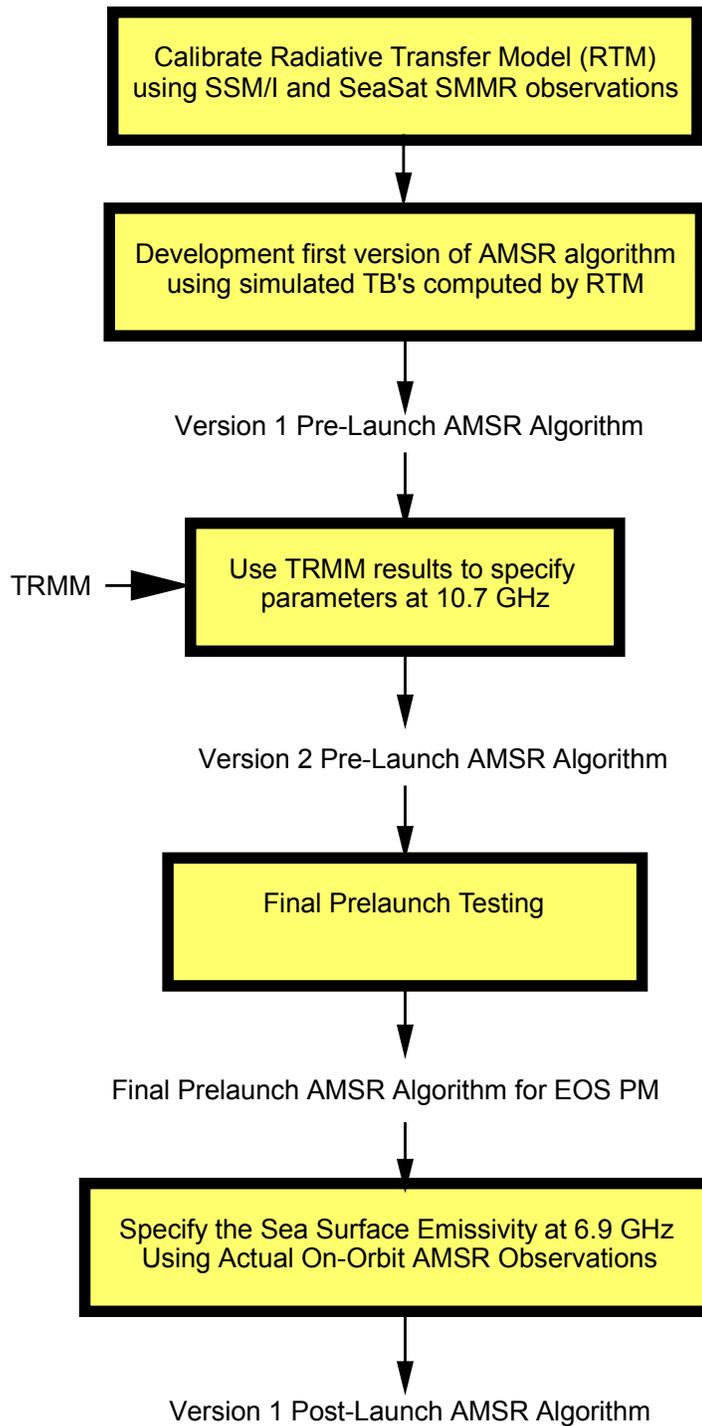


Fig. 1. Development steps for ocean algorithm

The retrieval of sea-surface temperature to an accuracy of 0.5 K requires the following:

1. Radiometer noise for the 6.9V channel be about 0.1K
2. Incidence angle be known to an accuracy of  $0.05^\circ$
3. Radio frequency interference (RFI) be less than 0.1 K.
4. The retrieval algorithm be able to separate wind effects from  $T_S$  effects

The first two conditions will be satisfied if the AMSR instrument specifications are met. The radiometer noise figure for one 6.9 GHz observation is 0.3 K. However, the 6.9 GHz observations are greatly over sampled. Observations are taken every 10 km, but the spatial resolution of the footprint is 58 km. During the Level-2A processing, adjacent observations are averaged together in such a way as to reduce the noise to 0.1 K. In doing this averaging, the spatial resolution is degraded by only 2%. The pointing knowledge for the PM platform should be sufficient to meet the incidence angle requirement, as is discussed in Section 3.6.

The last two conditions are our major concern. The band from 5.9 to 7.8 GHz is allocated to various communication links. The possibility exists that the sidelobe transmissions from these links will contaminate the AMSR 6.9 GHz measurements. Clearly, this problem needs more attention. A survey of relevant communication links need to be made and sidelobe contamination calculations need to be done.

From an algorithm standpoint, the most difficult part of the  $T_S$  retrieval is separating the  $T_S$  signal from the wind signal. The  $T_B$  wind signal is due to both wind speed and wind direction variations. It is relatively easy to distinguish wind speed variations from a  $T_S$  variation. Wind speed mostly affects the h-pol channel and  $T_S$  mostly affects the v-pol channel. Thus the polarization signature of the observations provides the means to separate  $T_S$  from W. However, wind direction variations are more problematic in that both polarizations are affected. Simulations (see Section 3) show that without (with) wind direction variability, the  $T_S$  retrieval error is 0.3 (0.6). These results are contingent on the assumed amplitude for the wind directional  $T_B$  signal at 6.9 GHz. If the wind direction variation proves to be a dominant error source, then we will need to make a correction to the  $T_S$  retrieval based on some wind direction database, as is discussed in Section 4.3.

Note that in contrast to IR retrieval techniques, the atmospheric interference at 6.9 GHz is very small and easily removed using the higher frequency channels, except when there is rain. And, observations affected by rain are easily detected and can be discarded. Thus, the atmosphere does not pose a problem for the  $T_S$  retrieval.

## 1.6. Historical Perspective

In the 1960's, it was first recognized that microwave radiometers had the ability to measure atmospheric water vapor  $V$  and cloud liquid water  $L$  [Barret and Chung, 1962; Staelin; 1966]. In 1972, Nimbus-5 satellite was launched. Aboard Nimbus-5 was the Nimbus-E Microwave Spectrometer (NEMS), which had channels at 22.235 and 31.4 GHz. Staelin *et al.* [1976] and Grody [1976] demonstrated that water vapor and cloud water could indeed be retrieved from the NEMS  $T_B$ 's. In these retrievals they ignored the effect of wind at the ocean surface; at these frequencies the effect of  $T_S$  is minimal.

In the years preceding the launch of Nimbus-5, there were several developments concerning the effect of wind at the ocean's surface. *Stogryn* [1967] developed a theory to account for the wind-induced roughness, and *Hollinger* [1971] made some radiometric measurements from a fixed tower to test the theory. He removed the most obvious foam effects from the data and found that the roughness effect was somewhat less than the Stogryn theory would predict by a frequency dependent factor. Using airborne data, *Nordberg et al.* [1971] characterized the combined foam and roughness effect at 19.35 GHz. At their measurement angle the observed effect was dominated by foam. Stogryn's geometric optics theory was extended to include diffraction effects, multiple scattering, and two-scale partitioning by *Wu and Fung* [1972] and *Wentz* [1975].

The first simultaneous retrieval of  $W$ ,  $V$ , and  $L$  was based on airborne data from the 1973 joint US-USSR Bering Sea Experiment (BESEX) [*Wilheit and Fowler*, 1977]. Later *Chang and Wilheit* [1979] combined two NIMBUS-5 instruments, the ESMR and the NEMS for a  $W$ ,  $V$ , and  $L$  retrieval. *Wilheit* [1979a] used the 37-GHz dual polarized data from the Electrically Scanned Microwave Radiometer (ESMR) to explore the wind-induced roughness of the ocean surface. This was later combined with other data to generate a semi-empirical model for the ocean surface emissivity [*Wilheit*, 1979b] in preparation for the 1978 launch of the Scanning Multichannel Microwave Radiometer (SMMR) on the Nimbus-7 and SeaSat satellites. A theory for the retrieval of all 4 ocean parameters was published by *Wilheit and Chang* [1980].

The launch of the SeaSat and Nimbus-7 SMMR's spurred many investigation on SMMR retrieval algorithms and model functions [*Wentz*, 1983; *Njoku and Swanson*, 1983; *Alishouse*, 1983; *Chang et al.*, 1984; *Gloersen et al.*, 1984], and the state-of-the-art in oceanic microwave radiometry quickly advanced. It became clear that the water vapor retrievals were highly accurate. A major improvement in the wind retrieval was made when *Wentz et al.* [1986] combined the SeaSat SMMR  $T_B$ 's and the SeaSat scatterometer (SASS) wind retrievals to develop an accurate, semi-empirical relationship for the wind-induced emissivity.

Sea-surface temperature retrievals have been less successful. The measurement of  $T_S$  requires relatively low microwave frequencies (4-10 GHz). The SMMR's were the first satellite sensors with the appropriate frequencies to retrieve  $T_S$ . However, the SMMR's suffered from a poor calibration design, and the reported  $T_S$  retrievals [*Njoku and Swanson*, 1983; *Milman and Wilheit*, 1985] were useful for little more than a demonstration of the possibility of  $T_S$  retrievals for future, better calibrated radiometers.

The next major milestone was the launch of the Special Sensor Microwave Imager (SSM/I) in 1987. In contrast to SMMR, SSM/I has an external calibration system that provides stable observations. Unfortunately, the lowest SSM/I frequency is 19.3 GHz, and hence  $T_S$  retrievals are not possible. Shortly after the launch, there was a flurry of new SSM/I algorithms. Most of these algorithms, such as the *Goodberlet et al.* [1989] wind algorithm and the *Alishouse et al.* [1990] vapor algorithm, were simply statistical regressions to *in situ* data (see Section 3.5). These algorithms performed reasonably well but provided no information on the relevant physics. A more physical approach to algorithm development for SSM/I was taken by *Schluessel and Luthardt* [1991] and *Wentz* [1992, 1997]. This physical approach to algorithm development is described herein and will be the basis for the AMSR ocean algorithm.

In November 1997, the first microwave radiometer capable of accurately measuring SST through clouds was launched on the Tropical Rainfall Measuring Mission (TRMM) spacecraft. The TRMM Microwave Imager (TMI) is providing an unprecedented view of the oceans. Its lowest frequency channel (10.7 GHz) penetrates non-raining clouds with little attenuation, giving a clear view of the sea surface under all weather conditions except rain. Furthermore at this frequency, atmospheric aerosols have no effect, making it possible to produce a very reliable SST time series for climate studies. The one disadvantage of the microwave SST is spatial resolution. The radiation wavelength at 10.7 GHz is about 3 cm, and at these long wavelengths the spatial resolution on the Earth surface for a single TMI observation is about 50 km. Also, the TRMM orbit was selected for continuous monitoring of the tropics. To achieve this, a low inclination angle was chosen, confining the TRMM observations between 40°S and 40°N. Previous microwave radiometers were either too poorly calibrated or operated at too high of a frequency to provide a reliable estimate of SST. The early results for the TMI SST retrievals are quite impressive and are already leading to improved analyses in a number of important scientific areas, including tropical instability waves (TIWs) and tropical storms [Wentz et al., 1999]

## **1.7. AMSR Instrument Characteristics**

The PM AMSR instrument is similar to SSM/I. The major differences are that AMSR has more channels and a larger parabolic reflector. AMSR takes dual polarization observations (v-pol and h-pol) at the 6 frequencies shown in Table 3. The offset 1.6-m diameter parabolic reflector focuses the Earth radiation into an array of 6 feedhorns. The radiation collected by the feedhorns is then amplified by 14 separate total-power radiometers. The 18.7 and 23.8 GHz receivers share a feedhorn, while dedicated feedhorns are provided for the other frequencies. Two feedhorns are required for the 89 GHz channels to achieve a 5-km along-track spacing. Figure 2 shows the block diagram for this configuration.

The parabolic reflector and feedhorn array are mounted on a drum containing the radiometers, digital data subsystem, mechanical scanning subsystem, and power subsystem. The reflector/feed/drum assembly is rotated about the axis of the drum by a coaxially mounted bearing and power transfer assembly. All data, commands, timing and telemetry signals, and power pass through the assembly on slip ring connectors to the rotating assembly.

A cold reflector and a warm load are mounted on the transfer assembly shaft and do not rotate with the drum assembly. They are positioned off axis such that they pass between the feedhorn array and the parabolic reflector, occulting it once each scan. The cold reflector reflects cold sky radiation into the feedhorn array thus serving, along with the warm load, as calibration references for the AMSR.

The AMSR rotates continuously about an axis parallel to the spacecraft nadir at 40 rpm. At an altitude of 705 km, it measures the upwelling Earth brightness temperatures over an angular sector of  $\pm 61^\circ$  degrees about the sub-satellite track, resulting in a swath width of 1445 km. During a scan period of 1.5 seconds, the spacecraft sub-satellite point travels 10 km. Even though the instantaneous field-of-view for each channel is different, Earth observations are recorded at equal intervals of 10 km (5 km for the 89 GHz channels) along the scan. The two 89-GHz feedhorns are offset such that their two scan lines are separated by 5

km in the along-track direction. The nadir angle for the parabolic reflector is fixed at 47.4°, which results in an Earth incidence angle  $\theta_i$  of  $55^\circ \pm 0.3^\circ$ . The small variation in  $\theta_i$  is due to the slight eccentricity of the orbit and the oblateness of the Earth.

As compared to the PM AMSR, the AMSR to fly on the ADEOS-2 spacecraft has two additional frequencies: 50.3 and 52.8 GHz. The tables in Section 2 for the radiative transfer model include these two additional frequencies.

**Table 3. Instrument Specifications for PM AMSR**

Center Frequencies (GHz)	6.925	10.65	18.7	23.8	36.5	89.0
Bandwidth (MHz)	350	100	200	400	1000	3000
Sensitivity (K)	0.3	0.6	0.6	0.6	0.6	1.1
IFOV (km x km)	76 × 44	49 × 28	28 × 16	31 × 18	14 × 8	6 × 4
Sampling Rate (km x km)	10 × 10	10 × 10	10 × 10	10 × 10	10 × 10	5 × 5
Integration Time (msec)	2.6	2.6	2.6	2.6	2.6	1.3
Main Beam Efficiency (%)	95.3	95.0	96.3	96.4	95.3	96.0
Beamwidth (degrees)	2.2	1.4	0.8	0.9	0.4	0.18

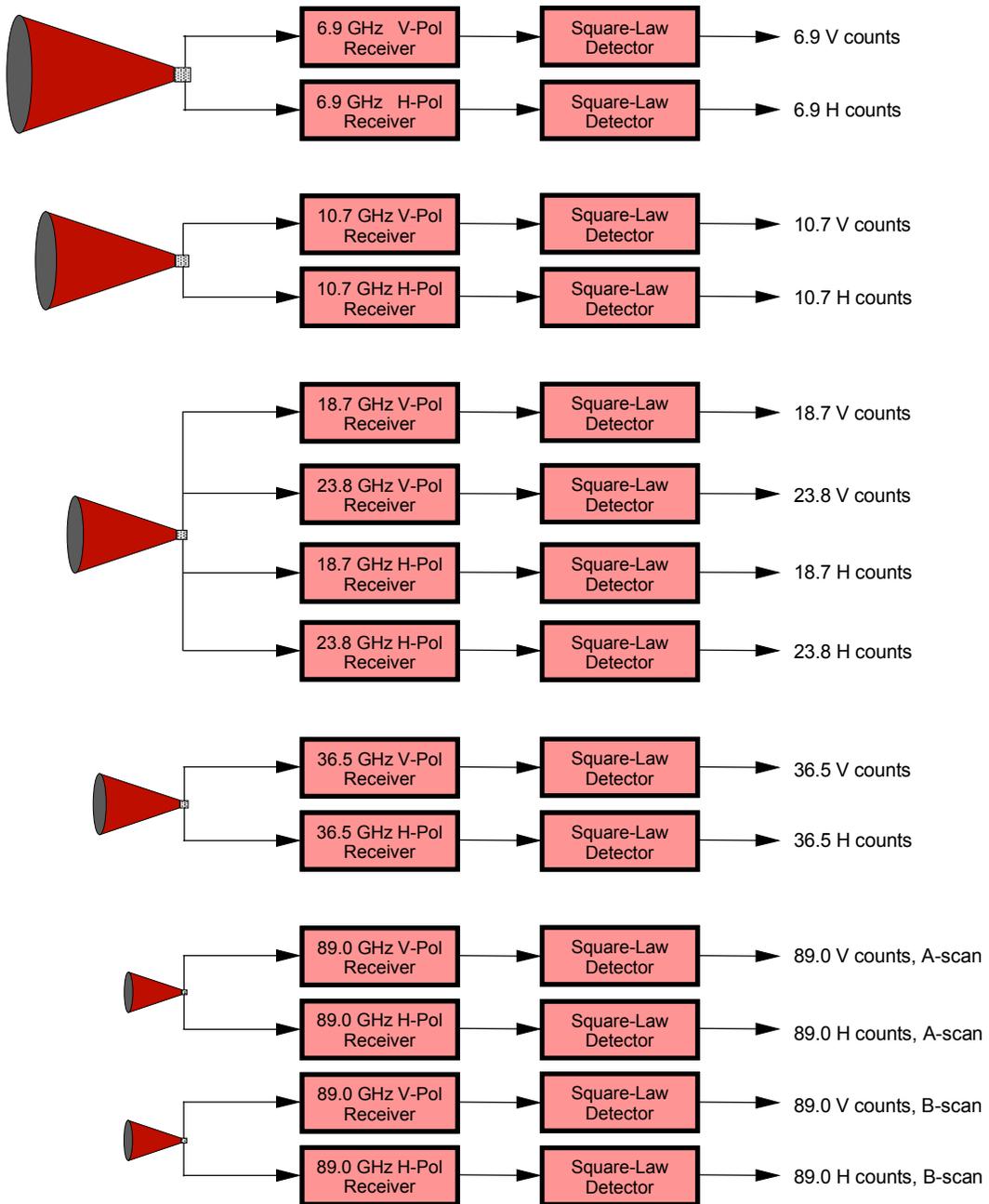


Fig. 2. Block diagram for PM AMSR feedhorns and radiometers.

## 2. Geophysical Model for the Ocean and Atmosphere

### 2.1. Introduction

The key component of the ocean parameter retrieval algorithm is the geophysical model for the ocean and atmosphere. It is this model that relates the observed brightness temperature ( $T_B$ ) to the relevant geophysical parameters. In remote sensing, the specification of the geophysical model is sometimes referred to as the forward problem in contrast to the inverse problem of inverting the model to retrieve parameters. An accurate specification of the geophysical model is the crucial first step in developing the retrieval algorithm.

### 2.2. Radiative Transfer Equation

We begin by deriving the radiative transfer model for the atmosphere bounded on the bottom by the Earth's surface and on the top by cold space. The derivation is greatly simplified by using the absorption-emission approximation in which radiative scattering from large rain drops and ice particles is not included. Over the spectral range from 6 to 37 GHz, the absorption-emission approximation is valid for clear and cloudy skies and for light rain up to about 2 mm/h. The results of *Wentz and Spencer* [1997] indicate that only 3% of the SSM/I observations over the oceans viewed rain rates exceeding 2 mm/h. Thus, the absorption-emission model to be presented will be applicable to about 97% of the AMSR ocean observations.

In the microwave region, the radiative transfer equation is generally given in terms of the radiation brightness temperature ( $T_B$ ), rather than radiation intensity. So we first give a brief discussion on the relationship between radiation intensity and  $T_B$ . Let  $P_\lambda$  denote the power within the wavelength range  $d\lambda$ , coming from a surface area  $dA$ , and propagating into the solid angle  $d\Omega$ . The specific intensity of radiation  $I_\lambda$  is then defined by

$$P_\lambda = I_\lambda \cos\theta_i d\lambda dA d\Omega \quad (1)$$

The specific intensity is in units of  $\text{erg/s}\cdot\text{cm}^3\cdot\text{steradian}$ . The angle  $\theta_i$  is the incidence angle defined as the angle between the surface normal and the propagation direction. For a black body,  $I_\lambda$  is given by Planck's law to be [Reif, 1965]

$$I_\lambda = \frac{2hc^2}{\lambda^5 [\exp(hc/\lambda kT) - 1]} \quad (2)$$

where  $c$  is the speed of light ( $2.998 \times 10^{10}$  cm/s),  $h$  is Planck's constant ( $6.626 \times 10^{-27}$  erg-s),  $k$  is Boltzmann's constant ( $1.381 \times 10^{-16}$  erg/K),  $\lambda$  (cm) is the radiation wavelength, and  $T$  (K) is the temperature of the black body. Consider a surface that is emitting radiation with a specific intensity  $I_\lambda$ . Then the brightness temperature  $T_B$  for this surface is defined as the temperature at which a black body would emit the radiation having specific intensity  $I_\lambda$ . In the microwave region, the exponent in (2) is small compared to unity, and (2) can be easily inverted to give  $T_B$  in terms of  $I_\lambda$ .

$$T_B = \frac{\lambda^4 I_\lambda}{2kc} \quad (3)$$

This approximation is the well known Rayleigh Jeans approximation for  $\lambda \gg hc/kT$ .

In terms of  $T_B$ , the differential equation governing the radiative transfer through the atmosphere is

$$\frac{\partial T_B}{\partial s} = -\alpha(s)[T_B(s) - T(s)] \quad (4)$$

where the variable  $s$  is the distance along some specified path through the atmosphere. The terms  $\alpha(s)$  and  $T(s)$  are the absorption coefficient and the atmospheric temperature at position  $s$ . Equation (4) is simply stating that the change in  $T_B$  is due to (1) the absorption of radiation arriving at  $s$  and (2) to emission of radiation emanating from  $s$ . We let  $s = 0$  denote the Earth's surface, and let  $s = S$  denote the top of the atmosphere (i.e., the elevation above which  $\alpha(s)$  is essentially zero).

Two boundary conditions that correspond to the Earth's surface at the bottom and cold space at the top are applied to equation (4). The surface boundary conditions states that the upwelling brightness temperature at the surface  $T_{B\uparrow}$  is the sum of the direct surface emission and the downwelling radiation that is scattered upward by the rough surface [Peake, 1959].

$$T_{B\uparrow}(\mathbf{k}_i, 0) = E(\mathbf{k}_i)T_S + \frac{\sec\theta_i}{4\pi} \int_0^{\pi/2} \sin\theta_s d\theta_s \int_0^{2\pi} d\varphi_s T_{B\downarrow}(\mathbf{k}_s, 0) [\sigma_{o,c}(\mathbf{k}_s, \mathbf{k}_i) + \sigma_{o,\times}(\mathbf{k}_s, \mathbf{k}_i)] \quad (5)$$

where the first  $T_B$  argument denotes the propagation direction of the radiation and the second argument denotes the path length  $s$ . The unit propagation vectors  $\mathbf{k}_i$  and  $\mathbf{k}_s$  denote the direction of the upwelling and downwelling radiation, respectively. In terms of polar angles in a coordinate system having the  $z$ -axis normal to the Earth's surface, these propagation vectors are given by

$$\mathbf{k}_i = [\cos\varphi_i \sin\theta_i, \sin\varphi_i \sin\theta_i, \cos\theta_i] \quad (6a)$$

$$\mathbf{k}_s = -[\cos\varphi_s \sin\theta_s, \sin\varphi_s \sin\theta_s, \cos\theta_s] \quad (6b)$$

The first term in (5) is the emission from the surface, which is the product of the surface temperature  $T_S$  and the surface emissivity  $E(\mathbf{k}_i)$ . The second term is the integral of downwelling radiation  $T_{B\downarrow}(\mathbf{k}_s)$  that is scattered in direction  $\mathbf{k}_i$ . The integral is over the  $2\pi$  steradian of the upper hemisphere. The rough surface scattering is characterized by the bistatic normalized radar cross sections (NRCS)  $\sigma_{o,c}(\theta_s, \theta_i)$  and  $\sigma_{o,\times}(\theta_s, \theta_i)$ . These cross sections specify what fraction of power coming from  $\mathbf{k}_s$  is scattered into  $\mathbf{k}_i$ . The subscripts  $c$  and  $\times$  denote co-polarization (i.e., incoming and outgoing polarization are the same) and cross-polarization (i.e., incoming and outgoing polarizations are orthogonal), respectively. The cross sections also determine the surface reflectivity  $R(\mathbf{k}_i)$  via the following integral.

$$R(\mathbf{k}_i) = \frac{\sec\theta_i}{4\pi} \int_0^{\pi/2} \sin\theta_s d\theta_s \int_0^{2\pi} d\varphi_s [\sigma_{o,c}(\mathbf{k}_s, \mathbf{k}_i) + \sigma_{o,\times}(\mathbf{k}_s, \mathbf{k}_i)] \quad (7)$$

The surface emissivity  $E(\mathbf{k}_i)$  is given by Kirchoff's law to be

$$E(\mathbf{k}_i) = 1 - R(\mathbf{k}_i) \quad (8)$$

It is important to note that equations (5) and (7) provide the link between passive microwave radiometry and active microwave scatterometry. The scatterometer measures the radar backscatter coefficient, which is simply  $\sigma_{o,c}(-\mathbf{k}_i, \mathbf{k}_i)$ .

The upper boundary condition for cold space is

$$T_{B\downarrow}(\mathbf{k}_s, S) = T_C \quad (9)$$

This simply states that the radiation coming from cold space is isotropic and has a magnitude of  $T_C = 2.7$  K.

The differential equation (4) is readily solved by integrating and applying the two boundary conditions (5) and (9). The result for the upwelling brightness temperature at the top of the atmosphere (i.e., the value observed by Earth-orbiting satellites) is

$$T_{B\uparrow}(\mathbf{k}_i, S) = T_{BU} + \tau[E T_S + T_{B\Omega}] \quad (10)$$

where  $T_{BU}$  is the contribution of the upwelling atmospheric emission,  $\tau$  is the total transmittance from the surface to the top of the atmosphere,  $E$  is the Earth surface emissivity given by (8), and  $T_{B\Omega}$  is the surface scattering integral in (5). The atmospheric terms can be expressed in terms of the transmittance function  $\tau(s_1, s_2)$

$$\tau(s_1, s_2) = \exp\left(-\int_{s_1}^{s_2} ds \alpha(s)\right) \quad (11)$$

which is the transmittance between points  $s_1$  and  $s_2$  along the propagation path  $\mathbf{k}_s$  or  $\mathbf{k}_i$ . The total transmittance  $\tau$  in (10) is given by

$$\tau = \tau(0, S) \quad (12)$$

and the upwelling and downwelling atmosphere emissions are given by

$$T_{BU} = \int_0^S ds \alpha(s) T(s) \tau(s, S) \quad (13a)$$

$$T_{BD} = \int_0^S ds \alpha(s) T(s) \tau(0, s) \quad (13b)$$

The sky radiation scattering integral is

$$T_{B\Omega} = \frac{\sec \theta_i}{4\pi} \int_0^{\pi/2} \sin \theta_s d\theta_s \int_0^{2\pi} d\phi_s (T_{BD} + \tau T_C) [\sigma_{o,c}(\mathbf{k}_s, \mathbf{k}_i) + \sigma_{o,\times}(\mathbf{k}_s, \mathbf{k}_i)] \quad (14)$$

Thus, given the temperature  $T_S$  and absorption coefficient  $\alpha$  at all points in the atmosphere and given the surface bistatic cross sections,  $T_B$  can be rigorously calculated. However, in practice, the 3-dimensional specification of  $T_S$  and  $\alpha$  over the entire volume of the atmosphere is not feasible, and to simplify the problem, the assumption of horizontal uniformity is made. That is to say, the absorption is assumed to only be a function of the altitude  $h$  above the Earth's surface, i.e.,  $\alpha(s) = \alpha(h)$ . To change the integration variable from  $ds$  to  $dh$ , we note that for the spherical Earth

$$\frac{\partial s}{\partial h} = \frac{1 + \delta}{\sqrt{\cos^2 \theta + \delta(2 + \delta)}} \quad (15)$$

where  $\theta$  is either  $\theta_i$  or  $\theta_s$ ,  $\delta = h/R_E$ , and  $R_E$  is the radius of the Earth. In the troposphere  $\delta \ll 1$ , and an excellent approximation for  $\theta < 60^\circ$  is,

$$\frac{\partial s}{\partial h} = \sec \theta \quad (16)$$

With this approximation and the assumption of horizontal uniformity, the above equations reduce to the following expressions.

$$\tau(h_1, h_2, \theta) = \exp\left(-\sec \theta \int_{h_1}^{h_2} dh \alpha(h)\right) \quad (17)$$

$$\tau = \tau(0, H, \theta_i) \quad (18)$$

$$T_{BU} = \sec \theta_i \int_0^H dh \alpha(h) T(h) \tau(h, H, \theta_i) \quad (19a)$$

$$T_{BD} = \sec \theta_s \int_0^H dh \alpha(h) T(h) \tau(0, h, \theta_s) \quad (19b)$$

Thus, the brightness temperature computation now only requires the vertical profiles of  $T(h)$  and  $\alpha(h)$  along with the surface cross sections. The following two sections discuss the atmospheric model for  $\alpha(h)$  and the sea-surface model for the cross sections, respectively. In closing, we note that the AMSR incidence angle is  $55^\circ$  and hence approximation (16) is quite valid, with one exception. In the scattering integral,  $\theta_s$  goes out to  $90^\circ$ , and in this case we use (15) to evaluate the integral.

### 2.3. Model for the Atmosphere

In the microwave spectrum below 100 GHz, atmospheric absorption is due to three components: oxygen, water vapor, and liquid water in the form of clouds and rain [*Waters*, 1976]. The sum of these three components gives the total absorption coefficient (napers/cm).

$$\alpha(h) = \alpha_o(h) + \alpha_v(h) + \alpha_L(h) \quad (20)$$

Numerous investigators have studied the dependence of the oxygen and water vapor coefficients on frequency  $\nu$  (GHz), temperature  $T$  (K), pressure  $P$  (mb), and water vapor density  $\rho_v$  ( $\text{g/cm}^3$ ) [*Becker and Autler*, 1946; *Rozenkranz*, 1975; *Waters*, 1976; *Liebe*, 1985]. To specify  $\alpha_o$  and  $\alpha_v$  as a function of  $(\nu, T, P, \rho_v)$  we use the *Liebe* [1985] expressions with one modification. The self-broadening component of the water vapor continuum is reduced by a factor of 0.52 (see below). The liquid water coefficient  $\alpha_L$  comes directly from the Rayleigh approximation to Mie scattering and is a function of  $T$  and the liquid water density  $\rho_L$  ( $\text{g/cm}^3$ ) (see below). Figure 3 shows the total atmospheric absorption for each component. Results for three water vapor cases (10, 30, and 60 mm) are shown. The cloud water content is 0.2 mm. This corresponds to a moderately heavy non-raining cloud layer.

Let  $A_I$  denote the vertically integrated absorption coefficient.

$$A_I = \int_0^H dh \alpha_I(h) \quad (21)$$

where  $h$  is the height (cm) above the Earth's surface and subscript  $I$  equals  $O$ ,  $V$ , or  $L$ . Equations (17) and (18) then give the total transmittance to be

$$\tau = \exp[-\sec \theta_i (A_O + A_V + A_L)] \quad (22)$$

Assuming for the moment that the atmospheric temperature is constant, i.e.,  $T(h) = T$ , then the integrals in equations (19) can be exactly evaluated in closed form to yield

$$T_{BU} = T_{BD} = (1 - \tau)T \quad (23)$$

In reality, the atmospheric temperature does vary with  $h$ , typically decreasing at a lapse rate of about  $-5.5$  C/km in the lower to mid troposphere. In view of (23), we find it convenient to parameterize the atmospheric model in terms of the following upwelling and downwelling effective air temperatures:

$$T_U = T_{BU} / (1 - \tau) \quad (24a)$$

$$T_D = T_{BD} / (1 - \tau) \quad (24b)$$

These effective temperatures are indicative of the air temperature averaged over the lower to mid troposphere. Note that in the absence of significant rain,  $T_U$  and  $T_D$  are very similar in value, with  $T_U$  being 1 to 2 K colder.

In view of the above equations, one sees that the atmospheric model can be parameterized in terms of the following 5 parameters:

1. Upwelling effective temperature  $T_U$
2. Downwelling effective temperature  $T_D$
3. Vertically integrated oxygen absorption  $A_O$
4. Vertically integrated water vapor absorption  $A_V$
5. Vertically integrated liquid water absorption  $A_L$

To study the properties of the first four parameters, we use a large set of 42,195 radiosonde flights launched from small islands [Wentz, 1997]. These radiosonde reports provide air temperature  $T(h)$ , air pressure  $p(h)$ , and water vapor density  $\rho_V(h)$  at a number of levels in the troposphere. From these data, the coefficients  $\alpha_O$  and  $\alpha_V$  are computed from the Liebe [1985] expressions, except that the water vapor continuum term is modified as discussed in the next paragraph. Performing the numerical integrations as indicated above,  $T_U$ ,  $T_D$ ,  $A_O$ , and  $A_V$  are found for each radiosonde flight. In addition, the vertically integrated water vapor  $V$  is also computed.

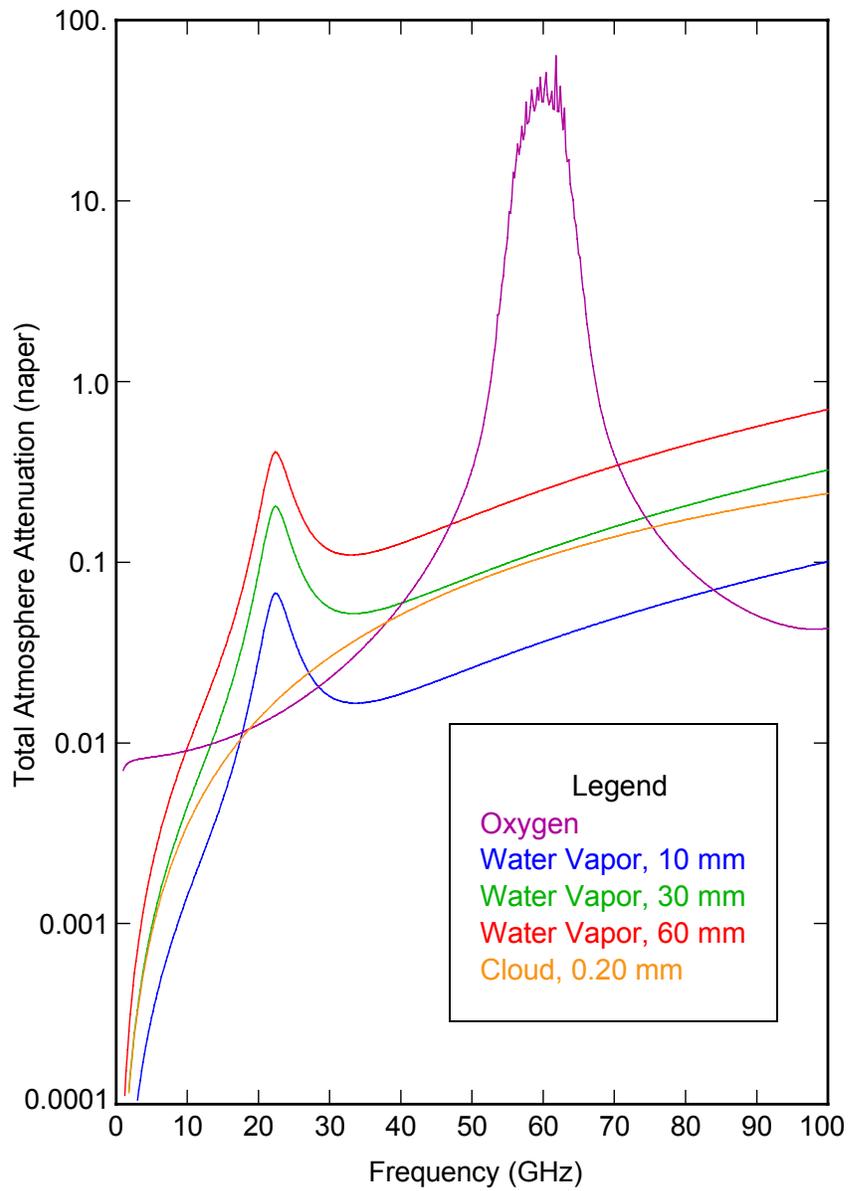


Fig. 3. The atmospheric absorption spectrum for oxygen, water vapor, and cloud water. Results for three water vapor cases (10, 30, and 60 mm) are shown. The cloud water content is 0.2 mm which corresponds to a moderately heavy non-raining cloud layer.

$$V = 10 \int_0^H dh \rho_v(h) \quad (25)$$

where  $\rho_v(h)$  is in units of  $\text{g/cm}^3$ , and the leading factor of 10 converts from  $\text{g/cm}^2$  to mm.

*Wentz* [1997] computed  $A_V$  directly from collocated SSM/I and radiosonde observations. At 19, 22, and 37 GHz, the Liebe  $A_V$  was found to be 4%, 3%, and 20% higher than the SSM/I-derived value, respectively. To quote *Liebe* [1985]: ‘Water vapor continuum absorption has been a major source of uncertainty in predicting millimeter wave attenuation rates, especially in the window ranges.’ The frequency of 37 GHz is in a water vapor window and is most affected by the continuum. It should be noted that Liebe also needed to rely on combined radiometer-radiosonde measurements to infer the continuum in the 6 to 37 GHz region. Liebe’s data set in this spectral region is rather limited and does not contain any 37 GHz observations. We believe the SSM/I method of deriving  $A_V$  is more accurate than Liebe’s method, and hence adjust the *Liebe* [1985] water vapor spectrum so that it will agree with the SSM/I results. We find that very good agreement is obtained by reducing the self-broadening component of the water vapor continuum by a factor of 0.52. After this adjustment, the agreement at all three frequencies is within  $\pm 1\%$ .

Figure 4 shows the  $T_D$  values computed from the 42,195 radiosondes plotted versus  $V$ . Three frequencies are shown (19, 22, and 37 GHz), and the curves are quite similar. The solid lines in the figure show equation (26), and vertical bars show the  $\pm$  one standard deviation of  $T_D$  derived from the radiosondes. For low to moderate values of  $V$  (0 to 40 mm),  $T_D$  increases with  $V$ , and above 40 mm,  $T_D$  reaches a relatively constant value of 287 K. The  $T_U$  versus  $V$  curves (not shown) are very similar except that  $T_U$  is 1 to 2 K colder. The following least-square regressions are found to be a good approximation of the  $T_D$ ,  $T_U$  versus  $V$  relationship:

$$T_D = b_0 + b_1V + b_2V^2 + b_3V^3 + b_4V^4 + b_5 \zeta(T_S - T_V) \quad (26a)$$

$$T_U = T_D + b_6 + b_7V \quad (26b)$$

where

$$T_V = 273.16 + 0.8337 V - 3.029 \times 10^{-5} V^{3.33} \quad V \leq 48 \quad (27a)$$

$$T_V = 301.16 \quad V > 48 \quad (27b)$$

and

$$\zeta(T_S - T_V) = 1.05 \cdot (T_S - T_V) \cdot \left( 1 - \frac{(T_S - T_V)^2}{1200} \right) \quad |T_S - T_V| \leq 20\text{K} \quad (27c)$$

$$\zeta(T_S - T_V) = \text{sign}(T_S - T_V) \cdot 14\text{K} \quad |T_S - T_V| > 20\text{K} \quad (27d)$$

$V$  is in units of millimeters and all temperatures are in units of Kelvin. When evaluating (26a), the expression is linearly extrapolated when  $V$  is greater than 58 mm. We have included a small additional term that is a function of the difference between the sea-surface temperature  $T_S$  and  $T_V$ , which represents the sea-surface temperature that is typical for water vapor  $V$ . The term  $\zeta(T_S - T_V)$  accounts for the fact that the effective air temperature is typi

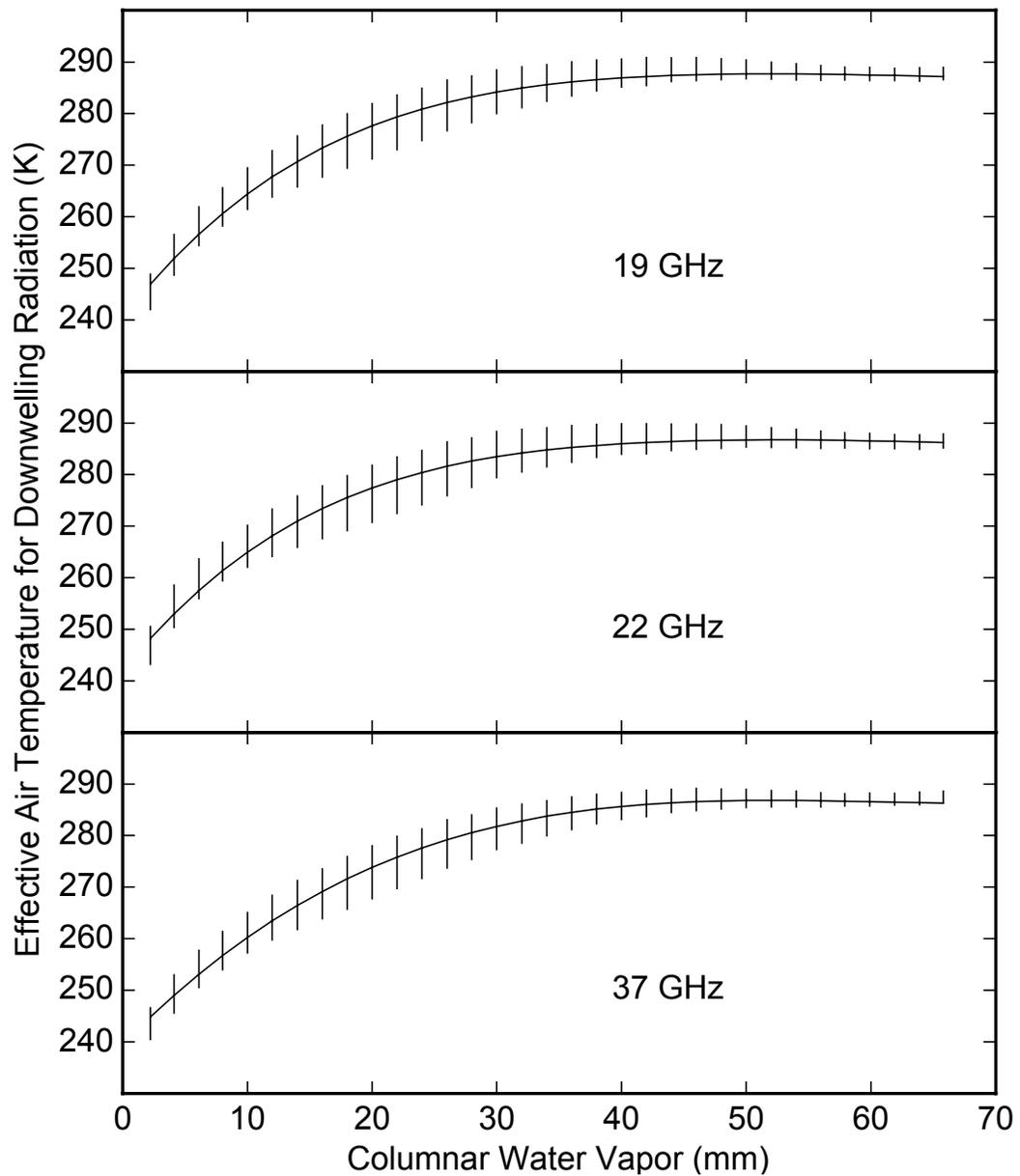


Fig. 4. The effective air temperature  $T_D$  for downwelling radiation plotted versus the RAOB columnar water vapor. The solid curve is the model value, and the vertical bars are the  $\pm$  one standard deviation of  $T_D$  derived from radiosondes.

cally higher (lower) for the case of unusually warm (cold) water. The  $T_V$  versus  $V$  relationship was obtained by regressing the climatology sea-surface temperature at the radiosonde site to  $V$  derived from the radiosondes. Over the full range of  $V$ , the rms error in approxima-

tion (26) is typically about 3 K. Table 4 gives the  $b_0$  through  $b_7$  coefficients for all 8 AMSR frequencies.

**Table 4. Model Coefficients for the Atmosphere**

Freq. (GHz)	6.93E+0	10.65E+0	18.70E+0	23.80E+0	36.50E+0	50.30E+0	52.80E+0	89.00E+0
$b_0$ (K)	239.50E+0	239.51E+0	240.24E+0	241.69E+0	239.45E+0	242.10E+0	245.87E+0	242.58E+0
$b_1$ (K mm <sup>-1</sup> )	213.92E-2	225.19E-2	298.88E-2	310.32E-2	254.41E-2	229.17E-2	250.61E-2	302.33E-2
$b_2$ (K mm <sup>-2</sup> )	-460.60E-4	-446.86E-4	-725.93E-4	-814.29E-4	-512.84E-4	-508.05E-4	-627.89E-4	-749.76E-4
$b_3$ (K mm <sup>-3</sup> )	457.11E-6	391.82E-6	814.50E-6	998.93E-6	452.02E-6	536.90E-6	759.62E-6	880.66E-6
$b_4$ (K mm <sup>-4</sup> )	-16.84E-7	-12.20E-7	-36.07E-7	-48.37E-7	-14.36E-7	-22.07E-7	-36.06E-7	-40.88E-7
$b_5$	0.50E+0	0.54E+0	0.61E+0	0.20E+0	0.58E+0	0.52E+0	0.53E+0	0.62E+0
$b_6$ (K)	-0.11E+0	-0.12E+0	-0.16E+0	-0.20E+0	-0.57E+0	-4.59E+0	-12.52E+0	-0.57E+0
$b_7$ (K mm <sup>-1</sup> )	-0.21E-2	-0.34E-2	-1.69E-2	-5.21E-2	-2.38E-2	-8.78E-2	-23.26E-2	-8.07E-2
$a_{01}$	8.34E-3	9.08E-3	12.15E-3	15.75E-3	40.06E-3	353.72E-3	1131.76E-3	53.35E-3
$a_{02}$ (K <sup>-1</sup> )	-0.48E-4	-0.47E-4	-0.61E-4	-0.87E-4	-2.00E-4	-13.79E-4	-2.26E-4	-1.18E-4
$a_{v1}$ (mm <sup>-1</sup> )	0.07E-3	0.18E-3	1.73E-3	5.14E-3	1.88E-3	2.91E-3	3.17E-3	8.78E-3
$a_{v2}$ (mm <sup>-2</sup> )	0.00E-5	0.00E-5	-0.05E-5	0.19E-5	0.09E-5	0.24E-5	0.27E-5	0.80E-5

**Table 5. RMS Error in Oxygen and Water Vapor Absorption Approximation**

Freq. (GHz)	6.93	10.65	18.70	23.80	36.50	50.30	52.80	89.00
Oxygen, $A_O$	0.0002	0.0002	0.0003	0.0003	0.0008	0.0062	0.0163	0.0009
Vapor, $A_V$	0.0001	0.0002	0.0011	0.0013	0.0025	0.0042	0.0046	0.0129

The vertically integrated oxygen absorption  $A_O$  is nearly constant over the globe, with a small dependence on the air temperature. We find the following expression to be a very good approximation for  $A_O$ :

$$A_O = a_{01} + a_{02}(T_D - 270) \quad (28)$$

Table 4 gives the  $a_O$  coefficients for the 8 AMSR frequencies, and Table 5 gives the rms error in this approximation for the 8 frequencies. At 23.8 GHz and below, the error is negligible, being 0.0003 napers or less. At 36.5 GHz, the error is still quite small, being 0.0008 napers. Note that 0.001 napers roughly corresponds to a  $T_B$  error of 0.5 K. For the 50.3 and 52.8 GHz oxygen band channels, the error is considerably larger, but (28) is not used for the oxygen band channels. Rather the oxygen band channels can be used to retrieve  $T_D$ .

The vapor absorption  $A_V$  is primarily a linear function of  $V$ , although there is a small second order term. We find the following expression is a good approximation for  $A_V$ :

$$A_V = a_{v1}V + a_{v2}V^2 \quad (29)$$

Table 4 gives the  $a_V$  coefficients for the 8 AMSR frequencies, and Table 5 gives the rms error in this approximation for the 8 frequencies. For the 6.9 and 10.7 AMSR channels, the rms

error in this approximation is negligible, being 0.0002 napers or less. In the 18.7 to 36.5 range, the error remains relatively small (0.001 to 0.0025 napers), but not negligible.

The final atmospheric parameter to be specified is the vertically integrated liquid water absorption  $A_L$ . When the liquid water drop radius is small relative to the radiation wavelength, the absorption coefficient  $\alpha_L$  ( $\text{cm}^{-1}$ ) is given by the Rayleigh scattering approximation [Goldstein, 1951]:

$$\alpha_L = \frac{6\pi\rho_L(h)}{\lambda\rho_o} \text{Im}\left(\frac{1-\epsilon}{2+\epsilon}\right) \quad (30)$$

where  $\lambda$  is the radiation wavelength (cm),  $\rho_L(h)$  is the density ( $\text{g}/\text{cm}^3$ ) of cloud water in the atmosphere given as a function of  $h$ ,  $\rho_o$  is the density of water ( $\rho_o \approx 1 \text{ g}/\text{cm}^3$ ), and  $\epsilon$  is the complex dielectric constant of water. Note that the dielectric constant varies with temperature and hence is also a function of  $h$ . Substituting (30) into (21) gives

$$A_L = \frac{0.6\pi L}{\lambda} \text{Im}\left(\frac{1-\epsilon}{2+\epsilon}\right) \quad (31)$$

where  $L$  is the vertically integrated liquid water (mm) given by

$$L = 10 \int_0^H dh \rho_L(h) \quad (32)$$

The leading factor of 10 converts from  $\text{g}/\text{cm}^2$  to mm. In deriving (31), we have assumed the cloud is at a constant temperature. For the more realistic case of the temperature varying with height,  $\epsilon$  should be evaluated at some mean effective temperature for the cloud. The specification of  $\epsilon$  as a function of temperature and frequency is given in Section 2.4. An excellent approximation for (31) is found to be

$$A_L = a_{L1}[1 - a_{L2}(T_L - 283)] L \quad (33)$$

where  $T_L$  is the mean temperature of the cloud, and the  $a_L$  coefficients are given in Table 6 for the 8 AMSR frequencies. The error in this approximation is  $\leq 1\%$  over the range of  $T_L$  from 273 to 288 K, which is negligible compared to other errors such as the uncertainty in specifying the cloud temperature  $T_L$ . Note that in the retrieval algorithm, the error in specifying  $T_L$  only effects the retrieved value of  $L$ . The retrieval of the other parameters only requires the spectral ratio of  $A_L$ , which is essentially independent of  $T_L$  due to the fact that  $a_{L2}$  is spectrally flat.

In the absence of rain, the cloud droplets are much smaller than the radiation wavelengths being considered, and equations (31) and (33) are valid. When rain is present, Mie scattering theory must be used to compute  $A_L$ . For light rain not exceeding 2 mm/h and for frequencies between 6 and 37 GHz, the Mie scattering computations give the following approximation [Wentz and Spencer, 1998]:

**Table 6. Coefficients for Rayleigh Absorption and Mie Scattering.**

Freq (GHz)	6.93	10.65	18.70	23.80	36.50	50.30	52.80	89.00
$a_{L1}$	0.0078	0.0183	0.0556	0.0891	0.2027	0.3682	0.4021	0.9693
$a_{L2}$	0.0303	0.0298	0.0288	0.0281	0.0261	0.0236	0.0231	0.0146
$a_{L3}$	0.0007	0.0027	0.0113	0.0188	0.0425	0.0731	0.0786	0.1506
$a_{L4}$	0.0000	0.0060	0.0040	0.0020	-0.0020	-0.0020	-0.0020	-0.0020
$a_{L5}$	1.2216	1.1795	1.0636	1.0220	0.9546	0.8983	0.8943	0.7961

$$A_R = a_{L3} \cdot [1 + a_{L4} \cdot (T_L - 283)] \cdot H \cdot R^{a_{L5}} \quad (34a)$$

The rain column height  $H$  (in km) can be approximated by:

$$H = 1 + 0.14 \cdot (T_s - 273) - 0.0025 \cdot (T_s - 273)^2 \quad \text{if } T_s < 301 \quad (34b)$$

$$H = 2.96 \quad \text{if } T_s \geq 301, \quad (34c)$$

where  $T_s$  denotes the sea surface temperature (in K). The rain rate  $R$  (in mm/h) is related to the liquid cloud water density  $L$  by

$$L = 0.18 \cdot (1 + \sqrt{HR}). \quad (34d)$$

In deriving (34a) we have used a *Marshall and Palmer* [1948] drop size distribution.

## 2.4. Dielectric Constant of Sea-Water and the Specular Sea Surface

A key component of the sea-surface model is the dielectric constant  $\epsilon$  of sea water. The parameter is a complex number that depends on frequency  $\nu$ , water temperature  $T_s$ , and water salinity  $s$ . The dielectric constant is given by [Debye, 1929; Cole and Cole, 1941] as

$$\epsilon = \epsilon_\infty + \frac{\epsilon_s - \epsilon_\infty}{1 + [j\lambda_R/\lambda]^{1-\eta}} - \frac{2j\sigma\lambda}{c} \quad (35)$$

where  $j = \sqrt{-1}$ ,  $\lambda$  (cm) is the radiation wavelength,  $\epsilon_R$  is the dielectric constant at infinite frequency,  $\epsilon_s$  is the dielectric constant for zero frequency (i.e., the static dielectric constant), and  $\lambda_R$  (cm) is the relaxation wavelength. The spread factor  $\eta$  is an empirical parameter that describes the distribution of relaxation wavelengths. The last term accounts for the conductivity of salt water. In this term,  $\sigma$  ( $\text{sec}^{-1}$ , Gaussian units) is the ionic conductivity and  $c$  is the speed of light.

Several investigators have developed models for the dielectric constant of sea water. In the *Stogryn* [1971] model the salinity dependence of  $\epsilon_s$  and  $\lambda_R$  was based on the *Lane and Saxton* [1952] laboratory measurements of saline solutions. Stogryn noted that the Lane-Saxton measurements for distilled water did not agree with those of other investigators. The *Klein and Swift* [1977] model is very similar to Stogryn model except that the salinity de-

pendence of  $\epsilon_S$  was based on more recent 1.4 GHz measurements [Ho and Hall, 1973; Ho et al., 1974]. Klein-Swift noted that their  $\epsilon_S$  was significantly different from that derived from the Lane and Saxton measurements. It appears that there may be a problem with Lane-Saxton measurements. However, in the Klein-Swift model, the salinity dependence of  $\lambda_R$  was still based on the Lane-Saxton measurements. We analyzed all the measurements used by Stogryn and Klein-Swift and concluded that the Lane-Saxton measurements of  $\epsilon$  for both distilled water and salt water were inconsistent with the results reported by all other investigators. Therefore, we completely exclude the Lane-Saxton measurements from our model derivation.

The model to be presented is very similar to the Klein-Swift model, with two exceptions. First, since we excluded Lane-Saxton measurements, the salinity dependence of  $\lambda_R$  is different. For cold water (0 to 10 C), our  $\lambda_R$  is about 5% lower than the Klein-Swift value and for warm water (30 C), it is about 1% higher. Second, our value for  $\epsilon_R$  is 4.44 and the Klein-Swift value is 4.9, which was the value used by Stogryn. In the Stogryn model,  $\eta = 0$ , whereas in the Klein-Swift model,  $\eta = 0.02$ . Grant et al. [1957] pointed out that the choice of  $\epsilon_R$  depends on the choice for  $\eta$ , where  $\eta = 0 \rightarrow \epsilon_R = 4.9$  and  $\eta = 0.02 \rightarrow \epsilon_R = 4.5$ . Thus the Klein-Swift value of  $\epsilon_R = 4.9$  is probably too high. In terms of brightness temperatures, these  $\lambda_R$  and  $\epsilon_R$  differences are most significant at the higher frequencies. For example, at 37 GHz and  $\theta_i = 55^\circ$ , the difference in specular brightness temperatures produced by our model and the Klein-Swift model differ by about  $\pm 2$  K. Analyses of SSM/I observations show that our new model, as compared to the Klein-Swift model, produces more consistent retrievals of ocean parameters. For example, using the Klein-Swift model resulted in an abundance of negative cloud water retrievals in cold water. This problem no longer occurs with the new model. (The negative cloud water problem was the original motivation for doing this re-analysis of the  $\epsilon$  model.)

We first describe the dielectric constant model for distilled water, and then extend the model to the more general case of a saline solution. The static dielectric constant  $\epsilon_{S0}$  for distilled water has been measured by many investigators. The more recent measurements [Malmberg and Maryott, 1956; Archer and Wang, 1990] are in very good agreement (0.2%). The Archer and Wang [1990] values for  $\epsilon_{S0}$ , which are reported in the *Handbook of Chemistry and Physics* [Lide, 1993], are regressed to the following expression:

$$\epsilon_{S0} = 87.90 \exp(-0.004585 t_S) \quad (36)$$

where  $t_S$  is the water temperature in Celsius units. The accuracy of the regression relative to the point values for  $\epsilon_{S0}$  is 0.01% over the range from 0 to 40 C.

The other three parameters for the dielectric constant of distilled water are the relaxation wavelength  $\lambda_{R0}$ , the spread factor  $\eta$ , and  $\epsilon_R$ . We determine these parameters by a least-squares fit of (35) to laboratory measurements  $\epsilon_{mea}$  of the dielectric constant for the range from 1 to 40 GHz. A literature search yielded ten papers reporting  $\epsilon_{mea}$  for distilled water. Values for  $\lambda_{R0}$ ,  $\eta$ , and  $\epsilon_R$  are found so as to minimize the following quantity:

$$Q = [\text{Re}(\epsilon - \epsilon_{mea})]^2 + [\text{Im}(\epsilon - \epsilon_{mea})]^2 \quad (37)$$

The relaxation wavelength is a function of temperature [Grant *et al.*, 1957], but it is generally assumed that  $\eta$  and  $\epsilon_R$  are independent of temperature. The least squares fit yields  $\eta = 0.012$ ,  $\epsilon_R = 4.44$ , and

$$\lambda_{R0} = 3.30 \exp(-0.0346 t_s + 0.00017 t_s^2) \quad (38)$$

These values are in good agreement with those obtained by other investigators. Our  $\lambda_{R0}$  agrees with the expression derived by Stogryn [1971] to within 1%. The values for  $\eta$  ( $\epsilon_R$ ) reported in the literature vary from 0 to 0.02 (4 to 5). Note that using a larger value for  $\eta$  necessitates using a smaller value for  $\epsilon_R$ .

The presence of salt in the water produces ionic conductivity  $\sigma$  and modifies  $\epsilon_S$  and  $\lambda_R$ . It is generally assumed that  $\eta$  and  $\epsilon_R$  are not affected by salinity. Weyl [1964] found the following regression for the conductivity of sea water.

$$\sigma = 3.39 \times 10^9 C^{0.892} \exp(-\Delta_t \zeta) \quad (39)$$

$$\zeta = 2.03 \times 10^{-2} + 1.27 \times 10^{-4} \Delta_t + 2.46 \times 10^{-6} \Delta_t^2 - C (3.34 \times 10^{-5} - 4.60 \times 10^{-7} \Delta_t + 4.60 \times 10^{-8} \Delta_t^2) \quad (40)$$

$$C = 0.5536 s \quad (41)$$

$$\Delta_t = 25 - t_s \quad (42)$$

where  $s$  and  $C$  are salinity and chlorinity in units of parts/thousand. Note that we have converted the Weyl conductivity to Gaussian units of  $\text{sec}^{-1}$ .

To determine the effect of salinity on  $\epsilon_S$ , we use low frequency (1.43 and 2.65 GHz) measurements of  $\epsilon$  for sea water and saline solutions [Ho and Hall, 1973; Ho *et al.*, 1974]. For the Ho-Hall data, only the real part of the dielectric constant is used in the fit. Klein and Swift reported that the measurements of the imaginary part were in error. To determine the effect of salinity on  $\lambda_R$ , we use higher frequency (3 to 24 GHz) measurements of  $\epsilon$  for saline solutions [Haggis *et al.*, 1952; Hasted and Sabeh, 1953; Hasted and Roderick, 1958]. A least-squares fit to these data shows that the salinity dependence of  $\epsilon_S$  and  $\lambda_R$  can be modeled as

$$\epsilon_S = \epsilon_{S0} \exp(-3.45 \times 10^{-3} s + 4.69 \times 10^{-6} s^2 + 1.36 \times 10^{-5} s t_s) \quad (43)$$

$$\lambda_R = \lambda_{R0} - 6.54 \times 10^{-3} (1 - 3.06 \times 10^{-2} t_s + 2.0 \times 10^{-4} t_s^2) s \quad (44)$$

The accuracy of the dielectric constant model is characterized in terms of its corresponding specular brightness temperature  $T_B$ . For each laboratory measurement of  $\epsilon$ , we compute the specular  $T_B$  for an incidence angle of  $55^\circ$  using the Fresnel equation (45) below. Two  $T_B$ 's are computed: one using  $\epsilon_{\text{mea}}$  and the other using the model  $\epsilon$  coming from the above equations. For the low frequency Ho-Hall data, the rms difference between the 'measurement'  $T_B$  and the 'model'  $T_B$  is about 0.1 K for v-pol and 0.2 K for h-pol. For the higher frequency data set, the rms difference is 0.8 K for v-pol and 0.5 K for h-pol.

Once the dielectric constant is known, the v-pol and h-pol reflectivity coefficients  $\rho_V$  and  $\rho_H$  for a specular (i.e., perfectly flat) sea surface are calculated from the well-known Fresnel equations

$$\rho_v = \frac{\epsilon \cos \theta_i - \sqrt{\epsilon - \sin^2 \theta_i}}{\epsilon \cos \theta_i + \sqrt{\epsilon - \sin^2 \theta_i}} \quad (45a)$$

$$\rho_h = \frac{\cos \theta_i - \sqrt{\epsilon - \sin^2 \theta_i}}{\cos \theta_i + \sqrt{\epsilon - \sin^2 \theta_i}} \quad (45b)$$

where  $\theta_i$  is the incidence angle. The power reflectivity  $R$  is then given by

$$R_{0p} = |\rho_p|^2 \quad (46)$$

where subscript 0 denotes that this is the specular reflectivity and subscript p denotes polarization.

An analysis using TMI data indicates small deviations from the model function for the dielectric constant of sea water as discussed above. The effect is mainly noted in the v-pol reflectivity. In order to account for these small differences a correction term of

$$\Delta R_{0v} = 4.887 \cdot 10^{-8} - 6.108 \cdot 10^{-8} \cdot (T_s - 273)^3$$

is added to the v-pol reflectivity  $R_{0v}$  in (46). The resulting changes in the brightness temperature range from about +0.14K in cold water to about -0.36K in warm water.

## 2.5. The Wind-Roughened Sea Surface

It is well known that the microwave emission from the ocean depends on surface roughness. A calm sea surface is characterized by a highly polarized emission. When the surface becomes rough, the emission increases and becomes less polarized (except at incidence angles above  $55^\circ$  for which the vertically polarized emission decreases). There are three mechanisms that are responsible for this variation in the emissivity. First, surface waves with wavelengths that are long compared to the radiation wavelength mix the horizontal and vertical polarization states and change the local incidence angle. This phenomenon can be modeled as a collection of tilted facets, each acting as an independent specular surface [Stogryn, 1967]. The second mechanism is sea foam. This mixture of air and water increases the emissivity for both polarizations. Sea foam models have been developed by Stogryn [1972] and Smith [1988]. The third roughness effect is the diffraction of microwaves by surface waves that are small compared to the radiation wavelength. Rice [1951] provided the basic formulation for computing the scattering from a slightly rough surface. Wu and Fung [1972] and Wentz [1975] applied this scattering formulation to the problem of computing the emissivity of a wind-roughened sea surface.

These three effects can be parameterized in terms of the rms slope of the large-scale roughness, the fractional foam coverage, and the rms height of the small-scale waves. Each of these parameters depends on wind speed. Cox and Munk [1954], Monahan and O'Muircheartaigh [1980], and Mitsuyasu and Honda [1982] derived wind speed relationships for the three parameters, respectively. These wind speed relationships in conjunction with the tilt+foam+diffraction model provide the means to compute the sea-surface emissiv-

ity. Computations of this type have been done by *Wentz* [1975, 1983] and are in general agreement with microwave observations.

In addition to depending on wind speed, the large-scale rms slope and the small-scale rms height depend on wind direction. The probability density function of the sea-surface slope is skewed in the alongwind axis and has a larger alongwind variance than crosswind variance [*Cox and Munk*, 1954]. The rms height of capillary waves is very anisotropic [*Mitsuyasu and Honda*, 1982]. The capillary waves traveling in the alongwind direction have a greater amplitude than those traveling in the crosswind direction. Another type of directional dependence occurs because the foam and capillary waves are not uniformly distributed over the underlying structure of large-scale waves. *Smith's* [1988] aircraft radiometer measurements show that the forward plunging side of a breaking wave exhibits distinctly warmer microwave emissions than does the back side. In addition, the capillary waves tend to cluster on the downwind side of the larger gravity waves [*Cox*, 1958; *Keller and Wright*, 1975]. The dependence of foam and capillary waves on the underlying structure produces an upwind-downwind asymmetry in the sea-surface emissivity.

The anisotropy of capillary waves is responsible for the observed dependence of radar backscattering on wind direction [*Jones et al.*, 1977]. The upwind radar return is considerably higher than the crosswind return. Also, the modulation of the capillary waves by the underlying gravity waves causes the upwind return to be generally higher than the downwind return. These directional characteristics of the radar return have provided the means to sense wind direction from aircraft and satellite scatterometers [*Jones et al.*, 1979].

To model the rough sea surface, we begin by assuming the surface can be partitioned into foam-free areas and foam-covered areas within the radiometer footprint. The fraction of the total area that is covered by foam is denoted by  $f$ . The composite reflectivity is then given by

$$R = (1 - f)R_{\text{clear}} + f\kappa R_{\text{clear}} \quad (47)$$

where  $R_{\text{clear}}$  is the reflectivity of the rough sea surface clear of foam, and the factor  $\kappa$  accounts for the way in which foam modifies the reflectivity. As discussed above, foam tends to decrease the reflectivity, and hence  $\kappa < 1$ . The reflectivity of the clear, rough sea surface is modeled by the following equation:

$$R_{\text{clear}} = (1 - \beta) R_{\text{geo}} \quad (48)$$

where  $R_{\text{geo}}$  is the reflectivity given by the standard geometric optics model (see below) and the factor  $1 - \beta$  accounts for the way in which diffraction modifies the geometric-optics reflectivity. *Wentz* [1975] showed that the inclusion of diffraction effects is a relatively small effect and hence  $\beta$  small compared to unity.

Combining the above two equations gives

$$R = (1 - F)R_{\text{geo}} \quad (49)$$

$$F = f + \beta - f\beta - f\kappa + f\kappa\beta \quad (50)$$

where  $F$  is a ‘catch-all’ term that accounts for both foam and diffraction effects. All of the terms that makeup  $F$  are small compared to unity, and the results to be presented show that  $F < 10\%$ . The reason we lump foam and diffraction effects together is that they both are diffi-

cult to model theoretically. Hence, rather than trying to compute  $F$  theoretically, we let  $F$  be a model parameter that is derived empirically from various radiometer experiments. However, the  $R_{\text{geo}}$  term is theoretically computed from the geometric optics. Thus, the  $F$  term is a measure of that portion of the wind-induced reflectivity that is not explained by the geometric optics.

The geometric optics model assumes the surface is represented by a collection of tilted facets, each acting as an independent reflector. The distribution of facets is statistically characterized in terms of the probability density function  $P(S_u, S_c)$  for the slope of the facets, where  $S_u$  and  $S_c$  are the upwind and crosswind slopes respectively. Given this model, the reflectivity can be computed from equation (7). To do this, the integration variables  $\theta_s, \phi_s$  in (7) are transformed to the surface slope variables. The two equations governing this transformation are

$$\mathbf{k}_s = \mathbf{k}_i - 2(\mathbf{k}_i \cdot \mathbf{n})\mathbf{n} \quad (51)$$

$$\mathbf{n} = \frac{\begin{bmatrix} -S_u \\ -S_c \\ 1 \end{bmatrix}}{\sqrt{1 + S_u^2 + S_c^2}} \quad (52)$$

where  $\mathbf{n}$  is the unit normal vector for a given facet. Transforming (7) to the  $S_u, S_c$  integration variables yields

$$R_{\text{geo}} = \frac{\int dS_u \int dS_c P(S_u, S_c) \sqrt{1 + S_u^2 + S_c^2} (\mathbf{k}_i \cdot \mathbf{n}) |(\mathbf{p} \cdot \mathbf{h}_i) \rho_h \mathbf{h}_s + (\mathbf{p} \cdot \mathbf{v}_i) \rho_v \mathbf{v}_s|^2 [\chi(\mathbf{k}_s)(1 - R_x) + R_x]}{\int dS_u \int dS_c P(S_u, S_c) \sqrt{1 + S_u^2 + S_c^2} (\mathbf{k}_i \cdot \mathbf{n})} \quad (53)$$

where  $\mathbf{p}$  is the unit vector specifying the reflectivity polarization. The unit vectors  $\mathbf{h}_i$  and  $\mathbf{v}_i$  ( $\mathbf{h}_s$  and  $\mathbf{v}_s$ ) are the horizontal and vertical polarization vectors associated with the propagation vector  $\mathbf{k}_i$  ( $\mathbf{k}_s$ ) as measured in the tilted facet reference frame. These polarization vectors in the tilted frame of reference are given by

$$\mathbf{h}_j = \frac{\mathbf{k}_j \times \mathbf{n}}{|\mathbf{k}_j \times \mathbf{n}|} \quad (54a)$$

$$\mathbf{v}_j = \mathbf{k}_j \times \mathbf{h}_j \quad (54b)$$

where subscript  $j = i$  or  $s$ . The terms  $\rho_v$  and  $\rho_h$  are the v-pol and h-pol Fresnel reflection coefficients given above. The last factor in (53) accounts for multiple reflection (i.e., radiation reflecting off of one facet and then intersecting another).  $\chi(\mathbf{k}_s)$  is the shadowing function given by *Wentz* [1975], and  $R_x$  is the reflectivity of the secondary intersection. The shadowing function  $\chi(\mathbf{k}_s)$  essentially equals unity except when  $\mathbf{k}_s$  approaches surface grazing angles.

The interpretation of (53) is straightforward. The integration is over the ensemble of tilted facets having a slope probability of  $P(S_u, S_c)$ . The term  $\sqrt{1 + S_u^2 + S_c^2} (\mathbf{k}_i \cdot \mathbf{n})$  is proportional to the solid angle subtended by the tilted facet as seen from the observation direction specified by  $\mathbf{k}_i$ . The term  $|(\mathbf{p} \cdot \mathbf{h}_i) \rho_h \mathbf{h}_s + (\mathbf{p} \cdot \mathbf{v}_i) \rho_v \mathbf{v}_s|^2$  is the reflectivity of the tilted facet. And, the denominator in (53) properly normalizes the integral.

To specify the slope probability we use a Gaussian distribution as suggested by *Cox and Munk* [1954], and we assume that the upwind and crosswind slope variances are the same. Wind direction effects are considered in Section 2.7. Then, the slope probability is given by

$$P(S_u, S_c) = (\pi \Delta S^2)^{-1} \exp\left[\frac{-S_u^2 - S_c^2}{\Delta S^2}\right] \quad (55)$$

where  $\Delta S^2$  is the total slope variance defined as the sum of the upwind and crosswind slope variances. Ocean waves with wavelengths shorter than the radiation wavelength do not contribute to the tilting of facets and hence should not be included in the ensemble specified by  $P(S_u, S_c)$ . For this reason, the effective slope variance  $\Delta S^2$  increases with frequency, reaching a maximum value referred to as the optical limit. The results of *Wilheit and Chang* [1980] and *Wentz* [1983] indicate that the optical limit is reached near  $\nu = 37$  GHz. Hence, for  $\nu \geq 37$  GHz, we use the *Cox and Munk* [1954] expression for optical slope variance. For lower frequencies, a reduction factor is applied to the Cox and Munk expression. This reduction factor is based on  $\Delta S^2$  values derived from the SeaSat SMMR observations [*Wentz*, 1983].

$$\Delta S^2 = 5.22 \times 10^{-3} W \quad \nu \geq 37 \text{ GHz} \quad (56a)$$

$$\Delta S^2 = 5.22 \times 10^{-3} [1 - 0.00748(37 - \nu)^{1.3}] W \quad \nu < 37 \text{ GHz} \quad (56b)$$

where  $W$  is the wind speed (m/s) measured 10 m above the surface. Note the Cox and Munk wind speed was measured at a 12.5 m elevation. Hence, their coefficient of  $5.12 \times 10^{-3}$  is increased by 2% to account for our wind being referenced to a 10 m elevation.

The sea-surface reflectivity  $R_{\text{geo}}$  is computed for a range of winds varying from 0 to 20 m/s, for a range of sea-surface temperatures varying from 273 to 303 K, and for a range of incidence angles varying from  $49^\circ$  to  $57^\circ$ . These computations require the numerical evaluation of the integral in equation (53). The integration is done over the range  $S_u^2 + S_c^2 \leq 4.5 \Delta S^2$ . Facets with slopes exceeding this range contribute little to the integral, and it is not clear if a Gaussian slope distribution is even applicable for such large slopes. Analysis shows that the computed ensemble of  $R_{\text{geo}}$  is well approximated by the following regression:

$$R_{\text{geo}} = R_0 - [r_0 + r_1(\theta_i - 53) + r_2(T_s - 288) + r_3(\theta_i - 53)(T_s - 288)]W \quad (57)$$

where the first term  $R_0$  is the specular power reflectivity given by (46) and the second term is the wind-induced component of the sea-surface reflectivity. The  $r$  coefficients are given in Table 7 for all AMSR channels. Equation (57) is valid over the incidence angle from  $49^\circ$  to  $57^\circ$ . It approximates the  $\theta_i$  and  $T_s$  variation of  $R_{\text{geo}}$  with an equivalent accuracy of 0.1 K. The approximation error in the wind dependence is larger. In the geometric optics computations, the variation of  $R_{\text{geo}}$  with wind is not exactly linear. In terms of  $T_B$ , the non-linear component of  $R_{\text{geo}}$  is about 0.1 K at the lower frequencies and 0.5 K at the higher frequencies. However, in view of the general uncertainty in the geometric optics model, we will use the simple linear expression for  $R_{\text{geo}}$ , and let the empirical  $F$  term account for any residual non-linear wind variations, as is discussed in the next paragraph.

In the case of the coefficients  $r_2$  we do not use the geometric optics model coefficients (Table 7) but rather use the following empirically derived forms (units are s/m-K):

$$(r_2)_{v\text{-pol}} = -2.1 \cdot 10^{-5} \quad (58)$$

$$(r_2)_{h\text{-pol}} = -5.5 \cdot 10^{-5} + 0.989 \cdot 10^{-6} \cdot (37 - \nu) \quad \text{if } \nu \leq 37 \quad (59a)$$

$$(r_2)_{h\text{-pol}} = -5.5 \cdot 10^{-5} \quad \text{if } \nu > 37. \quad (59b)$$

This accounts for the observations that the wind induced emissivity is less in warm water. This effect was observed during the monsoons in the Arabian sea.

**Table 7. Model Coefficients for Geometric Optics**

Freq. (GHz)	6.93E+0	10.65E+0	18.70E+0	23.80E+0	36.50E+0	50.30E+0	52.80E+0	89.00E+0
v-pol $r_0$	-0.27E-03	-0.32E-03	-0.49E-03	-0.63E-03	-1.01E-03	-1.20E-03	-1.23E-03	-1.53E-03
h-pol $r_0$	0.54E-03	0.72E-03	1.13E-03	1.39E-03	1.91E-03	1.97E-03	1.97E-03	2.02E-03
v-pol $r_1$	-0.21E-04	-0.29E-04	-0.53E-04	-0.70E-04	-1.05E-04	-1.12E-04	-1.13E-04	-1.16E-04
h-pol $r_1$	0.32E-04	0.44E-04	0.70E-04	0.85E-04	1.12E-04	1.18E-04	1.19E-04	1.30E-04
v-pol $r_2$	0.01E-05	0.11E-05	0.48E-05	0.75E-05	1.27E-05	1.39E-05	1.40E-05	1.15E-05
h-pol $r_2$	0.00E-05	-0.03E-05	-0.15E-05	-0.23E-05	-0.36E-05	-0.32E-05	-0.30E-05	0.00E-05
v-pol $r_3$	0.00E-06	0.08E-06	0.31E-06	0.41E-06	0.45E-06	0.35E-06	0.32E-06	-0.09E-06
h-pol $r_3$	0.00E-06	-0.02E-06	-0.12E-06	-0.20E-06	-0.36E-06	-0.43E-06	-0.44E-06	-0.46E-06
$r_0$ in units of s/m, $r_1$ in units of s/m-deg, $r_2$ in units of s/m-K, $r_3$ in units of s/m-deg-K								

In the 10-37 GHz band, the F term is found from collocated SSM/I-buoy and TMI-buoy observations. The procedure for finding F is essentially the same as described by *Wentz* [1997] for finding the wind-induced emissivity, but in this case we first remove the geometric optics contribution to R. The F term is found to be a monotonic function of wind speed described by

$$F = m_1 W \quad W < W_1 \quad (60a)$$

$$F = m_1 W + \frac{1}{2}(m_2 - m_1)(W - W_1)^2 / (W_2 - W_1) \quad W_1 \leq W \leq W_2 \quad (60b)$$

$$F = m_2 W - \frac{1}{2}(m_2 - m_1)(W_2 + W_1) \quad W > W_2 \quad (60c)$$

This equation represents two linear segments connected by a quadratic spline such that the function and its first derivative are continuous. The spline points are  $W_1 = 3 \text{ m/s}$  and  $W_2 = 12 \text{ m/s}$  for the v-pol and  $W_1 = 7 \text{ m/s}$  and  $W_2 = 12 \text{ m/s}$  for the h-pol, respectively. The m coefficients are found so that the  $T_B$  model matches the SSM/I observations in the and TMI observations when the buoy wind is used to specify W. For the lowest channel  $\nu = 6.9 \text{ GHz}$  no data exist yet and we have simply used the same values as for the  $\nu = 10.65 \text{ GHz}$  channel. This will be updated as soon as AMSR data become available. Table 8 summarizes the results for  $m_1$  and  $m_2$  at the 8 AMSR frequencies for v and h polarizations. Both coefficients flatten out and reach a maximum for  $\nu \geq 37 \text{ GHz}$ .

**Table 8. The coefficients  $m_1$  and  $m_2$ . Units are s/m.**

Freq. (GHz)	6.93	10.65	18.70	23.80	36.50	50.30	52.80	89.00
v-pol $m_1$	0.00020	0.00020	0.00140	0.00178	0.00257	0.00260	0.00260	0.00260
h-pol $m_1$	0.00200	0.00200	0.00293	0.00308	0.00329	0.00330	0.00330	0.00330
v-pol $m_2$	0.00690	0.00690	0.00736	0.00730	0.00701	0.00700	0.00700	0.00700
h-pol $m_2$	0.00600	0.00600	0.00656	0.00660	0.00660	0.00660	0.00660	0.00660

These results indicate that diffraction plays a significant role in modifying the sea-surface reflectivity. If diffraction were not important,  $\beta$  would be 0 in equation (50), and  $F$  would be proportional to the fractional foam coverage  $f$ . Since  $f$  is essentially zero for  $W < 7$  m/s,  $m_1$  would be 0. This is not the case, and we interpret the  $m_1$  coefficient as an indicator of diffraction.

## 2.6. Atmospheric Radiation Scattered by the Sea Surface

The downwelling atmospheric radiation incident on the rough sea surface is scattered in all directions. The scattering process is governed by the radar cross section coefficients  $\sigma_o$  as indicated by equation (14). For a perfectly flat sea surface, the scattering process reduces to simple specular reflection, for which radiation coming from the zenith angle  $\theta_s$  is reflected into zenith angle  $\theta_i$ , where  $\theta_s = \theta_i$ . In this case, the reflected sky radiation is simply  $RT_{BD}$ . However, for a rough sea surface, the tilted surface facets reflect radiation for other parts of the sky into the direction of zenith angle  $\theta_i$ . Because the downwelling radiation  $T_{BD}$  increases as the secant of the zenith angle, the total radiation scattered from the sea surface is greater than that given by simple specular reflection. The sea-surface reflectivity model discussed in the previous section is used to compute the scattered sky radiation  $T_{B\Omega}$ . These computations show that  $T_{B\Omega}$  can be approximated by

$$T_{B\Omega} = [(1 + \Omega)(1 - \tau)(T_D - T_C) + T_C] R \quad (61)$$

where  $R$  is the sea-surface reflectivity given by (49),  $T_{BD}$  is the downwelling brightness temperature from zenith angle  $\theta_i$  given by (24), and  $\Omega$  is the fit parameter. The second term in the brackets is the isotropic component of the cold space radiation. This constant factor can be removed from the integral. The fit parameter for v-pol and h-pol is found to be

$$\Omega_v = [2.5 + 0.018(37 - \nu)] [\Delta S^2 - 70.0\Delta S^6] \tau^{3.4} \quad (62a)$$

$$\Omega_h = [6.2 - 0.001(37 - \nu)^2] [\Delta S^2 - 70.0\Delta S^6] \tau^{2.0} \quad (62b)$$

where  $\nu$  is frequency (GHz) and  $\Delta S^2$  is the effective slope variance given by (56). The term  $\Delta S^2 - 70.0\Delta S^6$  reaches a maximum at  $\Delta S^2 = 0.069$ . For  $\Delta S^2 > 0.069$ , the term is held at its maximum value of 0.046.  $\Omega_v$  has a linear dependence on frequency, whereas  $\Omega_h$  has a quadratic dependence, reaching a maximum value at  $\nu = 37$  GHz. For  $\nu > 37$  GHz, both  $\Omega_v$  and  $\Omega_h$  are held constant at their maximum values. Approximation (62) is valid for the range of incidence angles from  $52^\circ$  to  $56^\circ$ . For moderately high winds (12 m/s) and a moist atmosphere (high vapor and/or heavy clouds), the scattering process increases the reflected 37 GHz radiation by about 1 K for v-pol and 5 K for h-pol. At 7 GHz, the increase is much less, be-

ing about 0.2 K for v-pol and 0.8 K for h-pol. The accuracy of the above approximation as compared to the theoretical computation is about 0.03 K and 0.2 K at 7 and 37 GHz, respectively. Note that when the atmospheric absorption becomes very large (i.e.,  $\tau$  is small),  $\Omega$  tends to zero because the sky radiation for a completely opaque atmosphere is isotropic.

## 2.7. Wind Direction Effects

The anisotropy of the sea-surface roughness produces a variation of the brightness temperature versus wind direction, as discussed in Section 2.5. In the 19 to 37 GHz band, *Wentz* [1992] determined this wind direction signal using collocated SSM/I  $T_B$ 's and buoy wind vectors. At an incidence angle near  $53^\circ$ , the wind direction signal exhibits the following second-order harmonic variation with wind direction:

$$\Delta E_{19-37} = \gamma_1 \cos \phi + \gamma_2 \cos 2\phi \quad (63)$$

where  $\Delta E$  is the change in the sea-surface emissivity and  $\phi$  is the wind-direction angle relative to the azimuth-look angle. When  $\phi = 0^\circ$  ( $180^\circ$ ), the observation is upwind (downwind). The subscript 19-37 denotes that the results are for the 19-37 GHz band. The amplitude coefficients  $\gamma_1$  and  $\gamma_2$  are found to be essentially the same for both 19 and 37 GHz. The coefficients are different for the two polarizations and do vary with wind speed as given below

$$\gamma_{1V} = 7.83 \times 10^{-4} W - 2.18 \times 10^{-5} W^2 \quad (64a)$$

$$\gamma_{2V} = -4.46 \times 10^{-4} W + 3.00 \times 10^{-5} W^2 \quad (64b)$$

$$\gamma_{1H} = 1.20 \times 10^{-3} W - 8.57 \times 10^{-5} W^2 \quad (65a)$$

$$\gamma_{2H} = -8.93 \times 10^{-4} W + 3.76 \times 10^{-5} W^2 \quad (65b)$$

In *Wentz* [1992], the wind direction signal was expressed in terms of a brightness temperature change rather than an emissivity change, and the wind speed was referenced to a 19.5 m anemometer height. In the above equations, we have converted the *Wentz* [1992] expressions from  $\Delta T_B$  to  $\Delta E$  and use a 10 m reference height for  $W$ .

Little is known about the wind direction signal for frequencies below 19 GHz. Some very preliminary data from the Japanese AMSR aircraft simulations suggests that the signal decreases with decreasing frequency. Other than this, there are no experimental data on the variation of  $T_B$  versus  $\phi$  at 6.9 and 10.7 GHz. As an educated guess on what will be observed at these lower frequencies we reduce the wind direction signal from its value at 19 GHz by a factor of 0.82 at 10.7 GHz and by a factor of 0.62 at 6.9 GHz.

The result for the wind direction signal from (64) and (65) should be regarded as preliminary. Recent aircraft data *Yueh et al.* [1999] as well as a first analysis of TMI measurements suggest that at wind speeds below 8 m/s the wind direction signal is noticeably smaller than the one obtained from (64) and (65), especially for the h-pol. A reanalysis of the directional signal using data from 5 SSM/I satellites between 1987 and 1999 as well as recent TMI data is currently under way.

## 3. The Ocean Retrieval Algorithm

### 3.1 Introduction

In general, there are three types of ocean retrieval algorithms:

1. Multiple linear regression algorithms
2. Non-linear, iterative algorithms
3. Post-launch *in-situ* regression algorithms

The first two types are physical algorithms in the sense that radiative transfer theory is used in their derivation. The third type is purely statistical with little or no consideration of the underlying physics. We now describe each of these algorithms and discuss their strengths and weaknesses.

### 3.2 Multiple Linear Regression Algorithm

Consider a linear process in which a set of inputs denoted by the column vector  $\mathbf{X}$  is transformed to a set of outputs denoted by the column vector  $\mathbf{Y}$ . The linear process is then characterized by the matrix  $\mathbf{A}$  that relates  $\mathbf{Y}$  to  $\mathbf{X}$ .

$$\mathbf{Y} = \mathbf{A}\mathbf{X} \quad (66)$$

The measurement of  $\mathbf{Y}$  usually contains some noise  $\boldsymbol{\varepsilon}$  and is denoted by

$$\tilde{\mathbf{Y}} = \mathbf{Y} + \boldsymbol{\varepsilon} = \mathbf{A}\mathbf{X} + \boldsymbol{\varepsilon} \quad (67)$$

The retrieval problem is then to estimate  $\mathbf{X}$  given  $\tilde{\mathbf{Y}}$ . The most commonly used criteria for estimating  $\mathbf{X}$  is to find  $\mathbf{X}$  such that the variance between  $\mathbf{Y}$  and  $\tilde{\mathbf{Y}}$  is minimized. Using this criteria, one finds the well known least-squares solution:

$$\hat{\mathbf{X}} = (\mathbf{A}^T \boldsymbol{\Xi}^{-1} \mathbf{A})^{-1} \mathbf{A}^T \boldsymbol{\Xi}^{-1} \tilde{\mathbf{Y}} \quad (68)$$

where  $\boldsymbol{\Xi}$  is the correlation matrix for the error vector  $\boldsymbol{\varepsilon}$ . If the errors are uncorrelated, then  $\boldsymbol{\Xi}$  is diagonal.

For our application, the system input vector  $\mathbf{X}$  is the set of geophysical parameters  $\mathbf{P}$  and the output vector  $\tilde{\mathbf{Y}}$  is the set of  $T_B$  measurements. Note that  $\mathbf{X}$  and  $\mathbf{Y}$  can be non-linear functions of  $\mathbf{P}$  and  $T_B$ , respectively without violating the requirement for linearity between  $\mathbf{X}$  and  $\mathbf{Y}$ . For example, the relationship between  $T_B$  and atmospheric parameters  $V$  and  $L$  can be approximated by

$$T_B \approx T_E \left\{ 1 - R \exp[-2 \sec \theta_i (A_O + a_V V + a_L L)] \right\} \quad (69)$$

where  $T_E$  is an effective temperature of the ocean-atmosphere system which is relatively constant. Then,

$$\ln(T_E - T_B) = \ln(R T_E) - 2 \sec \theta_i (A_O + a_V V + a_L L) \quad (70)$$

From this we see that the relationship between  $T_B$  and  $V, L$  can be linearized by transforming from  $\mathbf{Y} = T_B$  to  $\mathbf{Y} = \ln(T_E - T_B)$ . *Wilheit and Chang* [1980] followed this approach and used

a value of 280 K for  $T_E$ . As a further extension,  $\mathbf{Y}$  can also include higher order terms such as  $T_B^2$  and  $T_{B37V} T_{B23H}$ .

Likewise, the input  $X$  can be a nonlinear transformation of the geophysical parameters  $P$ . For example, the wind speed dependence of  $T_B$  (i.e.,  $\partial T_B / \partial W$ ) increases with wind speed, and the relationship can be made linear by the following transformation

$$W' = W \quad W < W_1 \quad (71a)$$

$$W' = W + M_1(W - W_1)^2 \quad W_1 \leq W \leq W_2 \quad (71b)$$

$$W' = M_2 W - M_3 \quad W > W_2 \quad (71c)$$

This transformation represents two linear segments connected by a quadratic spline such that the function and its first derivative are continuous.

Thus the requirement of linearity is not as constraining as it might first appear, and a generalized linear statistical regression algorithm can be represented by

$$P_j = \Re \left[ c_{0j} + \sum_{i=1}^I c_{ij} \Im(T_{Bi}) \right] \quad (72)$$

where  $\Im$  and  $\Re$  are linearizing functions. Subscript  $i$  denotes the AMSR channel ( $1 = 6.9V$ ,  $2 = 6.9H$ , etc.), and subscript  $j$  denotes the parameter to be retrieved ( $1 = T_S$ ,  $2 = W$ ,  $3 = V$ ,  $4 = L$ ). For AMSR, our initial design for the linear regression algorithm discussed in the next section uses the following linearizing functions:

$$\Im(T_B) = T_B \quad v = 6.9 \text{ and } 10.7 \text{ GHz} \quad (73a)$$

$$\Im(T_B) = -\ln(290 - T_B) \quad v = 18.7, 23.8, \text{ and } 36.5 \text{ GHz} \quad (73b)$$

$$\Re(X) = X \quad (74)$$

After testing the initial algorithm, we will experiment with additional linearizing functions, such as the wind speed linearization given by (71).

In principle, the  $c_{ij}$  coefficients can be found from (68) given the  $\mathbf{A}$  matrix and the error correlation matrix  $\mathbf{\Xi}$ . However, even after the linearizing functions are applied, the relationship of  $\mathbf{Y}$  versus  $\mathbf{X}$  is not strictly linear, and the elements of  $\mathbf{A}$  matrix are not constant, but rather vary with  $\mathbf{P}$ . One could find a linear approximation for the  $\mathbf{Y}$  versus  $\mathbf{X}$  relationship, and then derive the  $c_{ij}$  coefficients from (68). However, we prefer the more direct approach suggested by *Wilheit and Chang* [1980] in which brightness temperatures are computed for an ensemble of environmental scenes and then multiple linear regression is used to derive the  $c_{ij}$  coefficients, as is discussed in the following section.

### 3.3. Derivation and Testing of the Linear Regression Algorithm

The derivation of the  $c_{ij}$  coefficients in the AMSR linear regression algorithm is shown in Figure 5. A large ensemble of ocean-atmosphere scenes are first assembled. The specification of the atmospheres comes from 42,195 quality-controlled radiosonde flights launched

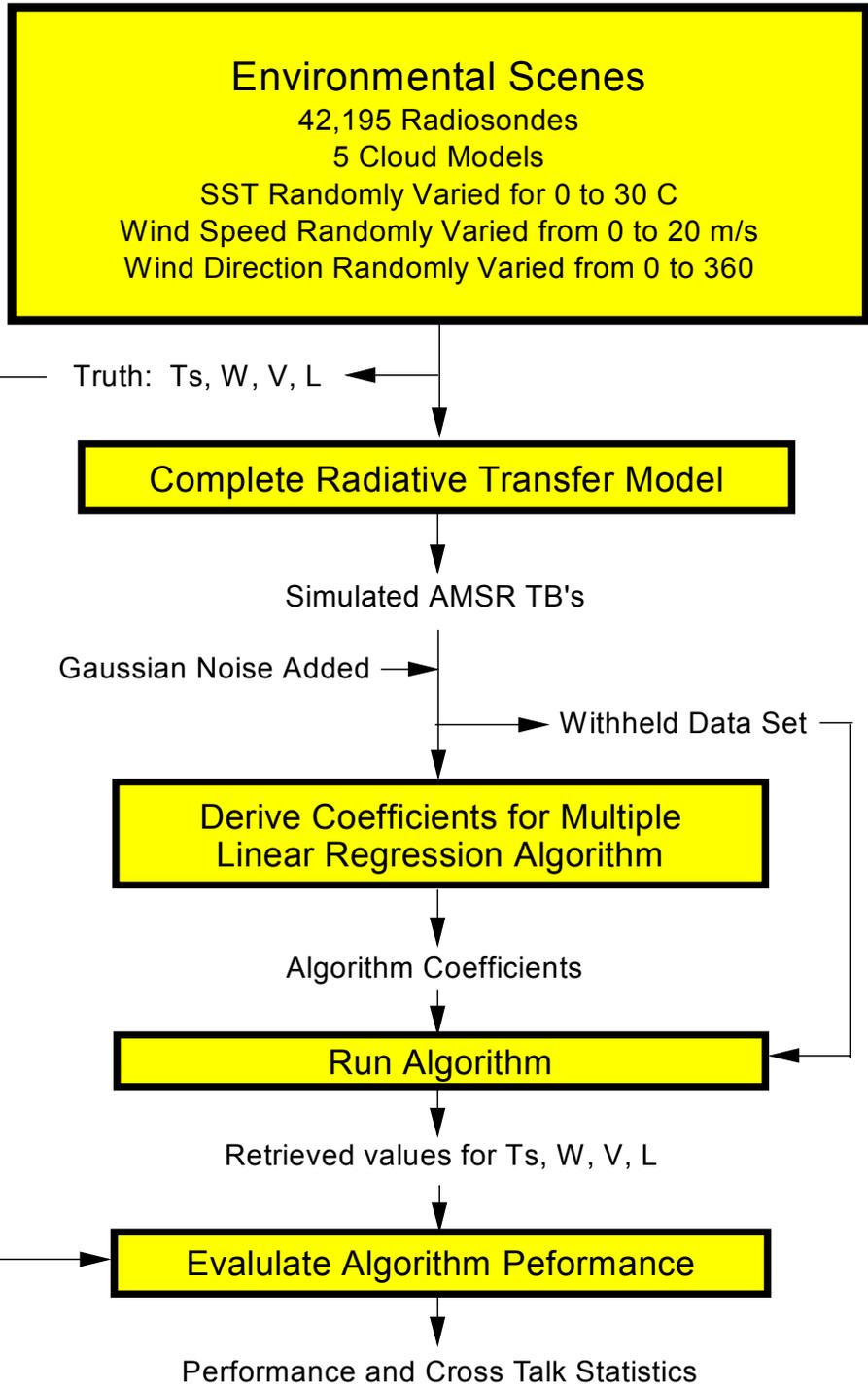


Fig. 5. Derivation and testing of the linear regression algorithm

from small islands during the 1987 to 1990 time period [Wentz, 1997]. One half of these radiosonde flights are used for deriving the  $c_{ij}$  coefficients, and the other half is withheld for testing the algorithm. A cloud layer of various columnar water densities ranging from 0 to 0.3 mm is superimposed on the radiosonde profiles. Underneath these simulated atmospheres, we place a rough ocean surface. The sea-surface temperature  $T_S$  is randomly varied from 0 to 30 C, the wind speed  $W$  is randomly varied from 0 to 20 m/s, and the wind direction  $\phi$  is randomly varied from 0 to 360°. About 400,000 scenes are generated in this manner.

In nature, there is a strong correlation between  $T_S$  and  $W$ . We could have incorporated this correlation into the ensemble of the scene. For example, we could have discarded cases of very cold water and very high water vapor, which never occur in nature. However, for now we include these unrealistic cases in order to determine if the algorithm is truly capable of separating the  $T_S$  signal from the  $V$  signal.

Atmospheric brightness temperatures  $T_{BU}$  and  $T_{BD}$  and transmittance  $\tau$  are computed from the radiosonde + cloud profiles of  $T(h)$ ,  $p(h)$ ,  $\rho_V(h)$ , and  $\rho_L(h)$  using equations (17), (18) and (19). The reflectivity  $R$  of the rough sea surface is computed according to the equations given in Section 2.5, and the atmospheric radiation scattered from the sea surface  $T_{B\Omega}$  is computed from (61). Wind direction effects are included as described in Section 2.7. Finally, the brightness temperature  $T_B$  as seen by AMSR is found by combining the atmospheric and sea-surface components, as is expressed by (10).

Noise is added to the simulated AMSR  $T_B$ 's. This noise represents the measurement error in the AMSR  $T_B$ 's. The measurement error depends on the spatial resolution. At a 60-km resolution, which is commensurate with the 6.9 GHz footprint, the measurement error is 0.1 K. A random number generator is used to produce Gaussian noise having a standard deviation of 0.1 K. This noise is added to the simulated  $T_B$ 's. At this point in the simulation, we could also add modeling error to the  $T_B$ 's. Modeling error accounts for the difference between the model and nature. It is a very difficult parameter to determine since it involves physical processes which are not sufficiently understood to be included in the current model. For now, we are not including any modeling error in the simulations, but we will be investigating this problem in the future.

Given the noise-added simulated  $T_B$ 's, the standard multiple linear regression technique is used to find the  $c_{ij}$  coefficients. The coefficients are found such that the rms difference between  $P_j$  and the true value for the specified environmental scene is minimized. For the initial set of simulations, we use all 10 lower frequency channels (i.e., 6.9, 10.7, 18.7, 23.8 and 36.5 GHz, dual polarization). Later on, we will investigate the utility of using a reduced set of channels.

The algorithm is tested by repeating the above process, only this time using the withheld environmental scenes. The geophysical parameters  $T_S$ ,  $W$ ,  $V$ , and  $L$  are computed from the noise-added  $T_B$ 's using equation (72). Statistics on the error in  $P_i$  are accumulated. The results are shown in Figure 6. The solid line in the figure shows the mean retrieval error, and the dashed lines show the one standard deviation envelope. The retrieval error for each of the four parameters is plotted versus the four parameters in order to show the crosstalk error

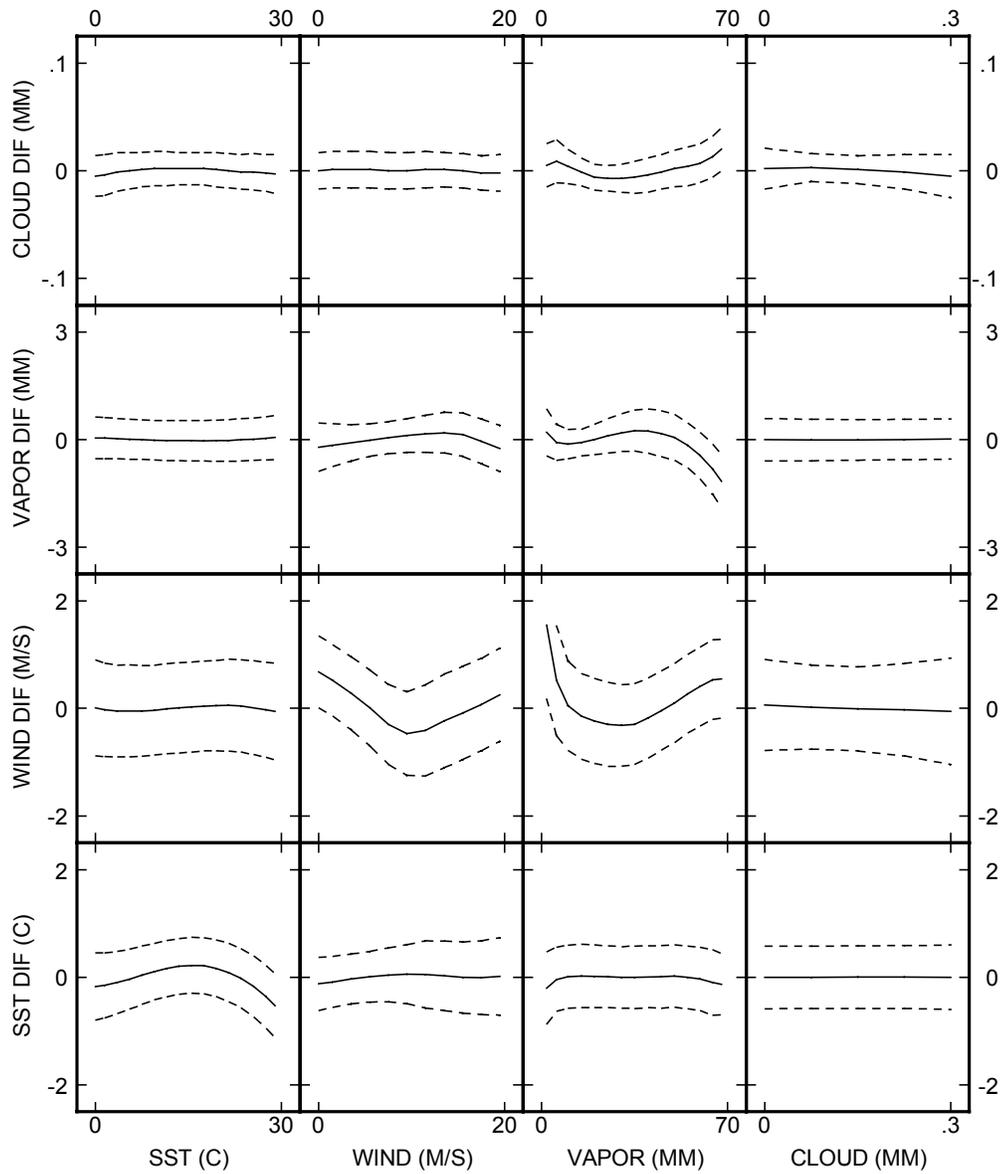


Fig 6. Preliminary results for the linear statistical regression algorithm for AMSR. The solid line in the figure shows the mean retrieval error, and the dashed lines show the one standard deviation envelope. The retrieval error for each of the four parameters is plotted versus the four parameters in order to show the crosstalk error matrix. The diagonal in the crosstalk matrix verifies that the dynamic range of a given parameter is correct, and the off-diagonal plots verifies that there is no crosstalk error in the retrieval.

matrix. The diagonal in the crosstalk matrix verifies that the dynamic range of a given parameter is correct, and the off-diagonal plots verify that there is no crosstalk error in the retrieval.

The results look quite good. There is a little crosstalk, but it is quite small. Table 9 gives the overall rms error for the retrievals. Wind direction variability is a major source of error in the  $T_S$  retrieval. When wind direction variability is removed from the simulations, the  $T_S$  retrieval error decreases to 0.3 C. The wind direction problem is further discussed in Sections 1.5 and 4.3.

We again emphasize that these results are very preliminary. There is much more work to do. For example, the cloud models need to be more variable and the performance of the relatively simple LSR algorithm needs to be compared with the non-linear algorithm discussed in the next section.

**Table 9. Preliminary Estimate of Retrieval Error**

Ocean Parameter	Rms Error
Sea-Surface Temperature	0.58 C
Wind Speed	0.86 m/s
Columnar Water Vapor	0.57 mm
Columnar Cloud Water	0.017 mm

### 3.4. Non-Linear, Iterative Algorithm

The major shortcoming of the multiple linear regression algorithm is that the non-linearities in the  $T_B$  versus  $\mathbf{P}$  relationship are handled in an *ad hoc* manner. The linearization functions are only approximations, and the inclusion of second order terms such as  $T_B^2$  and  $T_{B37V} T_{B23H}$  do not really describe the inverse of the  $T_B$  versus  $\mathbf{P}$  relationship. A more rigorous treatment of the non-linearity problem is to express the  $T_B$  versus  $\mathbf{P}$  relationship in terms of a non-linear model function  $F(\mathbf{P})$ , and then invert the following set of equations

$$T_{Bi} = F_i(\mathbf{P}) + \varepsilon_i \quad (75)$$

where subscript  $i$  denotes the observation number and  $\varepsilon_i$  is the measurement noise. The number of observations must be equal to or greater than the number of unknown parameters (i.e., the number of elements in  $\mathbf{P}$ ). For each set of AMSR observations, equations (75) are inverted to yield  $\mathbf{P}$ . This method is much more numerically intensive than the linear regression algorithm in which there is a fixed relationship between  $\mathbf{P}$  and  $T_B$ . However, given today's computers, the computational burden is no longer a problem.

Equation (75) is solved using an extension of Newton's iterative method. In Newton's method, the model function is expressed as a Taylor expansion:

$$T_{Bi} = F_i(\bar{\mathbf{P}}) + \sum_{j=1}^4 (P_j - \bar{P}_j) \left. \frac{\partial F_i}{\partial P_j} \right|_{\bar{\mathbf{P}}} + O^2 + \varepsilon_i \quad (76)$$

where  $\bar{\mathbf{P}}$  is a first guess value for  $\mathbf{P}$  and  $O^2$  represents the higher order terms in the expansion. This system of simultaneous equations is written in matrix form as

$$\Delta\mathbf{T}_B = \mathbf{A} \Delta\mathbf{P} + O^2 + \boldsymbol{\varepsilon} \quad (77)$$

where  $\mathbf{A}$  is a matrix of  $i \times j$  elements and  $\Delta\mathbf{T}_B$ ,  $\Delta\mathbf{P}$ , and  $\boldsymbol{\varepsilon}$  are column vectors. The elements of  $\mathbf{A}$ ,  $\Delta\mathbf{T}_B$ , and  $\Delta\mathbf{P}$  are

$$A_{ij} = \left. \frac{\partial F_i}{\partial P_j} \right|_{\bar{\mathbf{P}}} \quad (78)$$

$$\Delta T_{Bi} = T_{Bi} - F_i(\bar{\mathbf{P}}) \quad (79)$$

$$\Delta P_j = P_j - \bar{P}_j \quad (80)$$

Equation (77) is solved by ignoring the higher order terms (i.e., by setting  $O^2$  to zero), and the solution is

$$\mathbf{P} = \bar{\mathbf{P}} + (\mathbf{A}^T \boldsymbol{\Xi}^{-1} \mathbf{A})^{-1} \mathbf{A}^T \boldsymbol{\Xi}^{-1} \Delta\mathbf{T}_B \quad (81)$$

where  $\boldsymbol{\Xi}$  is the error correlation matrix. This procedure is then repeated with  $\mathbf{P}$  from (81) replacing  $\bar{\mathbf{P}}$ , and several such iterations are performed. For the no-noise case ( $\boldsymbol{\varepsilon} = 0$ ),  $\boldsymbol{\Xi}$  drops out of the formulation and an exact solution is obtained when  $\Delta\mathbf{T}_B$  goes to zero. For the noise case, a solution is found when  $\Delta\mathbf{T}_B$  reaches some constant minimum value.

The solution of  $\mathbf{P}$  can be constrained by the inclusion of *a priori* information. This is accomplished by including additional equations in (77). For example, if ancillary information on wind direction were available, then the following equation could be added to (77)

$$\phi = \hat{\phi} + \varepsilon_\phi \quad (82)$$

where  $\hat{\phi}$  is the a priori estimate of  $\phi$  and  $\varepsilon_\phi$  is the rms uncertainty in that estimate. Similar constraining equations can be included for other types of information such as the vertical distribution of water vapor and air temperature.

In general, there is no guarantee that a solution will be found using this method. Furthermore, if a solution is found, there is no guarantee that it is an unique solution. However for the case of AMSR, the relationships between  $\mathbf{P}$  and  $T_B$  are quasi-linear in that  $\partial T_B / \partial \mathbf{P} > 0$  for all channels except 36.5 GHz in cold water, for which  $\partial T_B / \partial T_S$  is  $< 0$ . Experience has shown that a solution is nearly always found. It also appears that this solution is unique, but this needs to be verified.

We have been assuming that the  $T_B$  versus  $\mathbf{P}$  relationship can be exactly described by a non-linear model function  $F$ . In this case, the non-linear, iterative algorithm has the distinct advantage of finding the exact solution. In comparison, the  $\mathbf{P}$  found by the linear regression algorithm would be in error by some degree due to the non-linearities. However, in practice it is not possible to exactly represent the  $T_B$  versus  $\mathbf{P}$  relationship in terms a model function  $F(\mathbf{P})$ . For example, the  $T_B$  not only depends on the columnar content of water vapor but also on vertical distribution of the vapor. Thus, some approximations need to be made when going from the integral equations of radiative transfer to a simplified model function  $F(\mathbf{P})$ .

These assumptions were discussed in length in Section 2. In the derivation of the linear regression algorithm, the complete integral formulation of the radiative transfer theory is used, and there is no need for the simplifying assumptions.

In comparing the two types of algorithms, there is a tradeoff between errors due to nonlinearities in the linear regression algorithm and errors due to simplifying assumptions in the non-linear, iterative algorithm. Our plan is to develop and test both types of algorithms in parallel, compare their relative performance, and then select one or the other.

### 3.5. Post-Launch *In-Situ* Regression Algorithm

After AMSR is launched, purely statistical algorithms can be developed by collocating the AMSR  $T_B$ 's with selected *in-situ* sites. A simple least-squares regression is then found that relates the *in situ* parameter to the  $T_B$ 's. The mathematical form of this type of algorithm is identical to the linear regression algorithm given by (72). The difference is that the  $c_{ij}$  coefficients are not derived from radiative transfer theory, but rather from the regression to the *in situ* data. Examples of this type of algorithm are the *Goodberlet et al.* [1989] SSM/I wind algorithm and the *Alishouse et al.* [1990] SSM/I water vapor algorithm.

The strength of the purely statistical algorithm is that it does not require a radiative transfer model, and hence it is not affected by modeling errors. The weaknesses are:

1. The algorithm for AMSR cannot be developed until after launch.
2. Large *in situ* data sets covering the full range of global conditions must be assembled and collocated with the AMSR observations.
3. The purely statistical algorithm is keyed to specific sensor parameters such as frequency and incidence angle. For example, none of the algorithms developed for SSM/I can be applied to AMSR. In contrast, SSM/I algorithms based on radiative transfer theory can be interpolated to the new AMSR frequencies and incidence angle.
4. Cross-talk among the various geophysical parameters is a problem for the statistical algorithm. For example, consider sea-surface temperature  $T_S$  and water vapor  $V$  which are highly correlated on a global scale. A purely statistical algorithm will mimic this correlation and will generate a  $T_S$  product that is always highly correlated with  $V$ . In nature, when the true  $V$  changes and  $T_S$  remains constant (i.e., a weather system passing by), the statistical algorithm will erroneously report a change in  $T_S$ .
5. For the case of cloud water retrieval, for which there is no reliable *in situ* data, this type of algorithm cannot be used.

We think it is a mistake to ignore the physics when developing an algorithm. It may be the case that relatively simple regressions can be used to retrieve some of the parameters. However, it is important that these regressions be understood in the context of radiative transfer theory. Thus, after AMSR is launched and the collocated *in situ* data are available, we will calibrate the pre-launch algorithm by making small adjustments to the radiative transfer model rather than developing purely statistical algorithms. This calibration activity is discussed in the Section 5.

### 3.6. Incidence Angle Variations

The retrieval of sea-surface temperature and wind speed are sensitive to incidence angle variations. A  $1^\circ$  error in specifying  $\theta_i$  produces a 6 C error in  $T_S$  and a 5 m/s error in  $W$ . Thus, it is crucial that the incidence angle be accurately known and that the retrieval algorithm accounts for incidence angle variations.

The pointing knowledge for the PM platform is specified to be  $0.03^\circ/\text{axis}$ . This figure is the 3-standard deviation error in the knowledge of the roll, pitch, and yaw. Yaw variations do not affect the incidence angle, but roll and pitch do. The corresponding 3-standard deviation error in incidence angle is approximately  $0.05^\circ$ . The retrieval accuracy for the geophysical parameters are in terms of a 1-standard deviation error, so we convert the incidence angle error to a 1-standard deviation error of  $0.016^\circ$ , and this results in a 0.1 C error in the  $T_S$  retrieval and a 0.1 m/s error in the  $W$  retrieval. The specification of pointing knowledge for the PM platform is, therefore, sufficient. However, the pointing knowledge of the AMSR instrument is yet to be specified. We will be paying close attention to this instrument specification.

In the non-linear, iterative algorithm, incidence angle is an explicit parameter in the model function, and hence  $\theta_i$  variations are easily handled by simply assigning a value to  $\theta_i$  before doing the inversion process. There are two possible methods for handling incidence angle variation in the linear regression algorithm. First, include incidence angle as an additional term in the regression or second, normalize the  $T_B$ 's to some constant incidence angle, say  $55^\circ$ , before applying the regression. This normalization is expressed by

$$T_B(55^\circ) = T_B(\theta_i) + \mu (\theta_i - 55^\circ) \quad (83)$$

where  $\mu$  represents the derivative  $\partial T_B / \partial \theta_i$ , which depends on the  $T_S$ ,  $W$ ,  $V$ , and  $L$ . We find that  $\mu$  can be accurately approximated by a  $T_B$  regression of the type given by (73). This method works well when the incidence angle variations are  $\pm 1^\circ$  or less, which should be the case for AMSR.

## 4. Level-2 Data Processing Issues

### 4.1. Retrievals at Different Spatial Resolutions

Figure 7 shows the data processing done by the Level-2 ocean algorithm. The input is the Level-2A data files, which contain brightness temperatures at four base resolutions:

1. Low (L): 6.9 GHz antenna pattern, approximately 58 km resolution
2. Medium (M): 10.7 GHz antenna pattern, approximately 38 km resolution
3. High (H): 18.7 GHz antenna pattern, approximately 24 km resolution
4. Very High (VH): 36.5 GHz antenna pattern, approximately 13 km resolution

For each resolution, all higher frequency channels are averaged down to the base resolution. In this way, all channels within a base resolution set are at a common spatial resolution. The four base resolutions are centered on the observation boresight points, which for AMSR are nearly coincident for all channels other than 89.5 GHz. The ocean algorithm does not use 89.5 GHz. The boresight points are spaced 10 km along the scan, and the scans are separated by 10 km in the along-track direction. For the H and VH resolutions, the Level-2A data set contains  $T_B$ 's for every boresight point. That is to say, the H and VH Level-2A  $T_B$ 's are on a 10-km scan-oriented grid system. For the L and M resolutions, a sparse grid that corresponds to every other observation along a scan and every other scan is used for Level-2A. Thus the L and M grid has a 20-km spacing.

The data processing is done by separate modules that correspond to the L, M, V, and VH resolutions. Since the  $T_S$  retrievals require the 6.9 GHz channel, the L module's function is find  $T_S$ . There is some  $T_S$  sensitivity at 10.7 GHz, and as a special product, the M module finds  $T_S$  at a higher resolution of 38 km. However, the primary function of the M module is to retrieve wind speed. The H module's primary function is to retrieve the atmospheric parameters V and L. In addition, the H module also computes a high resolution wind, which is a special product. The VH module just retrieves the cloud liquid water parameter, which is used to flag rain.

The four standard products coming from this processing are:

1. Sea-surface temperature at a resolution of 58 km
2. Wind speed at a resolution of 38 km
3. Water vapor at a resolution of 24 km
4. Cloud liquid water at a resolution of 13 km

And the special products are:

1. Sea-surface temperature at a resolution of 38 km
2. Wind speed at a resolution of 24 km

All of these products are output on the 10-km Level-2A grid. This requires that  $T_S$  and W, which are retrieved on the 20-km grid, be remapped to the 10-km grid. Thus  $T_S$  and W are over-sampled. However, we think using the same output grid for all four parameters is preferable from a user's standpoint, even if some parameters are over-sampled.

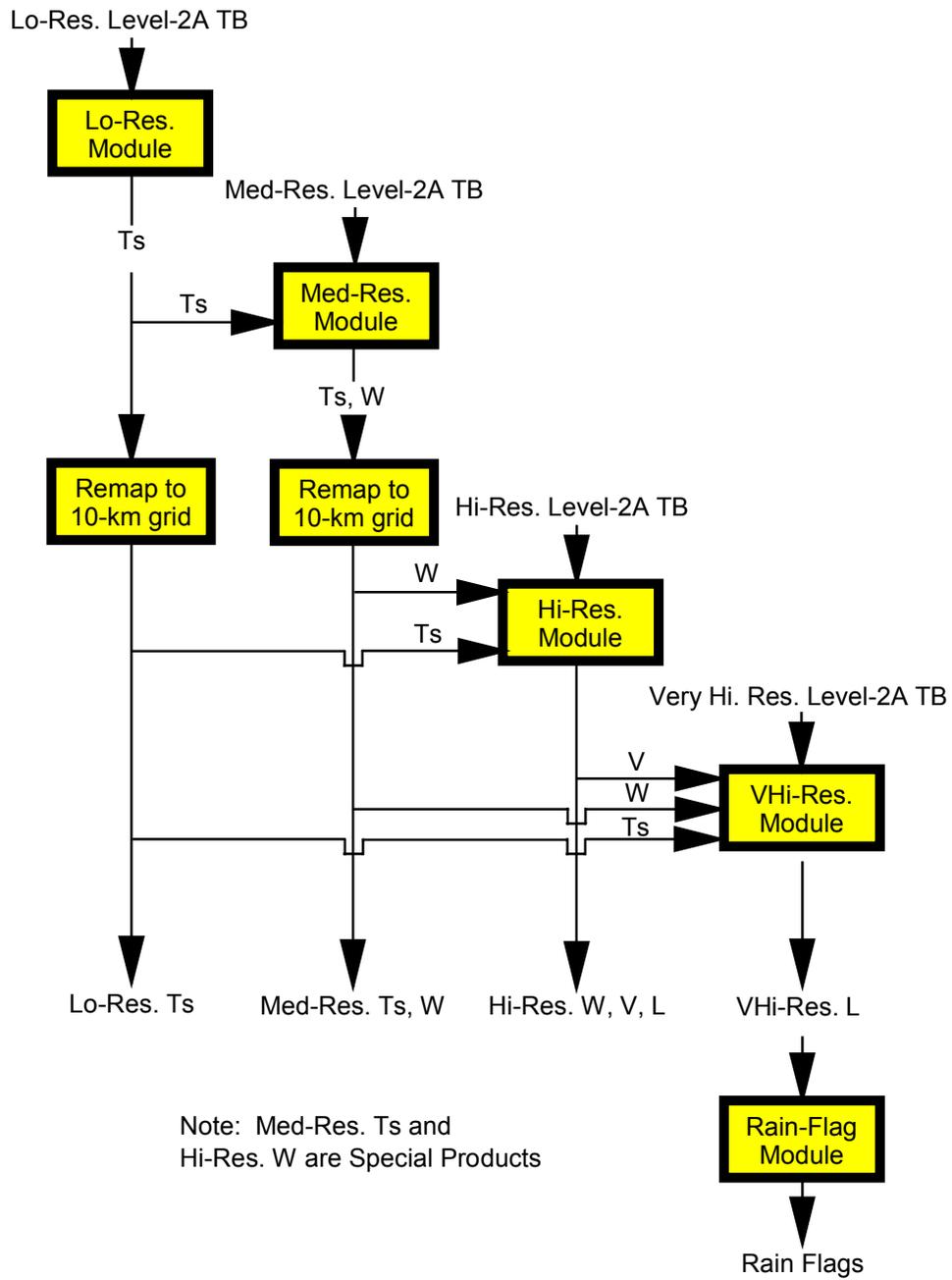


Fig. 7. Data processing flow for ocean algorithm

The first step in the data processing is to compute sea-surface temperature  $T_S$ . This is done by the L module which executes the retrieval algorithm described in the previous section. The baseline version of the algorithm uses all AMSR channels except the 89 GHz channels. Later, we may trim down the number of channels if our sensitivity analysis indicates certain channels are not needed. Note that the non-linear, iterative algorithm simultaneously finds  $W$ ,  $V$ , and  $L$  along with  $T_S$ , but these other retrievals are recomputed at higher spatial resolutions by modules M, H, and VH.

The second step is to compute the medium resolution wind speed, which is done by module M. In this case, only the 10.7, 18.7, 23.8, and 36.5 GHz channels are used. Module M also retrieves  $T_S$  at the spatial resolution of 38 km. This higher resolution  $T_S$  is a special product and will only be useful when the sea-surface temperature is above 15 C. For cold water, the 10.7-GHz  $\partial T_B/\partial T_S$  is too small to retrieve  $T_S$ . In order to compute  $W$ , module M requires the  $T_S$  retrieval from module L. For the linear regression algorithm, the  $T_S$  retrieval is included as an additional term in the regression for  $W$ . For the non-linear, iterative algorithm, the information of the  $T_S$  retrieval is included as an additional equation:

$$T_S = \hat{T}_S + \epsilon_{T_S} \quad (84)$$

where  $T_S$  is the higher resolution sea-surface temperature,  $\hat{T}_S$  is the estimated lower resolution  $T_S$  coming from module L, and  $\epsilon_{T_S}$  is the rms error of the estimate. Equation (84) provides the means to vary the way in which  $\hat{T}_S$  is assimilated. For example, in cold water,  $\epsilon_{T_S}$  can be set to zero (or near zero), which forces the algorithm to retrieve a value of  $T_S$  that equals the low resolution value. This is a good choice for cold water because  $\partial T_B/\partial T_S$  at 10.7 GHz is too small to retrieve  $T_S$ . In warm water,  $\epsilon_{T_S}$  can be set to 1 or 2 C. In this case, the algorithm is allowed to retrieve a high resolution  $T_S$  that is not necessarily the same as the low resolution  $T_S$ , but which is constrained to be relatively close to the low resolution value. This is an example of the flexibility and adaptability of the non-linear algorithm.

The high resolution module is then executed. Module H retrieves the columnar water vapor  $V$  and columnar liquid water  $L$ . In addition, a high-resolution wind speed is also found. Module H only uses the 18.7, 23.8, and 36.5 GHz channels. The module requires the sea-surface temperature and wind estimates coming from modules L and M. The  $T_S$  and  $W$  estimates are assimilated into module H in a manner analogous to the way the  $T_S$  estimate is assimilated into module M.

The very high resolution 36.5 GHz observations are then processed by module VH. In this case, module VH only finds the cloud liquid water  $L$ . The spatial resolution of these retrievals is 13 km. The retrieval algorithm requires the estimates of  $T_S$ ,  $W$ , and  $V$  from modules L, M, and H.

The final step is to perform rain flagging. The rain-flag module searches for rain within the L, M, and H footprints. The VH retrievals of  $L$  are used as an indicator of rain. Past investigations [Wentz, 1990; Wentz and Spencer, 1997] have shown that a threshold of  $L = 0.18$  mm is a reliable indicator of rain. The amount of rain in each of the three footprints is determined and the appropriate flag is set. The rain-flag module must search over 15 AMSR scans in order to cover the L footprint out to the first null of the antenna pattern.

## 4.2 Granules and Metadata

The Level-2 ocean products that are produced for each 1.5-second AMSR scan are listed in Table 10. There are 196 observations taken each scan. The products are stored as unsigned 2-byte positive integers, except for time, that is stored as an 8-byte integer and the orbit number (which includes a fractional part) that is stored as a 4-byte integer. To convert the integers to geophysical units, they are multiplied by the scale factor and then the offset is added. The data rate is 18,496 bits/second, which is 14 megabytes (MB) per orbit or 200 MB/day.

The various Level-2 ocean products are closely tied together, and we therefore define a granule of ocean data as one orbit of all the parameters listed in Table 10. Time and location information are always required for each product. The incidence angle and azimuth angles are included so that corrections can be applied to the products after Level-2 processing. For example, if wind direction variability proves to be a problem for the  $T_S$  retrieval (see next section), then a wind-direction database can be later used to correct the problem. The Earth azimuth angle will be required to perform this correction. The four geophysical retrievals are interrelated. Many science applications such as air-sea interaction studies require all four parameters. Also, the atmospheric parameters V and L provide information on the accuracy of the sea-surface parameters  $T_S$  and W. Thus we think all of these parameters should be stored together as one granule.

A full description of each product will be included as metadata attached to the granule. The metadata defines each product, provides advice on using the products, and discusses the accuracy and limitations of the products. For example, the metadata will point out that the sea-surface temperature and wind speed retrievals will be of degraded accuracy when rain is present.

**Table 10. AMSR Level-2 Ocean Data Record**

Data Item	No. Samples	No. Bits	Scale Factor	Offset
Time (sec)	1	64	1	0.0
Orbit Number	1	32	1	0.0
Earth incidence angle (deg)	196	3136	0.01	0.0
Earth azimuth angle (deg)	196	3136	0.01	0.0
Latitude (deg)	196	3136	0.01	0.0
Longitude (deg)	196	3136	0.01	0.0
Surface type and QC flag	196	3136	1	0.0
Sea-Surface Temperature $T_S$ (K)	196	3136	0.01	-5.0
Wind Speed W (m/s)	196	3136	0.01	-4.0
Water Vapor V (m/s)	196	3136	0.01	-2.0
Cloud Liquid Water L (mm)	196	3136	0.001	-0.1
Total bits in record		28320		

### 4.3. Requirements for Ancillary Data Sets

The AMSR data processing has minimal requirements for ancillary data sets, with one possible exception: wind direction information. If the error in the  $T_S$  retrieval due to wind direction variations proves to be unacceptably large, then a wind direction database will be required. This possibility is discussed below. All other ancillary data sets are small static tables that are easily implemented. These data sets are listed in Table 11.

The land-coast-ocean mask is a map that indicates a particular location is either all land, all ocean, or mixed land and ocean. This map is used to exclude observations that are contaminated by the hot thermal emission of land. The sea-surface temperature climatology is used for retrieving  $W$ ,  $V$ , and  $L$  when the  $T_S$  retrieval from the 6.9 GHz channels is not available. For example, a retrieved value of  $T_S$  is not available near coasts and in rainy areas. The sea-surface salinity map is required for the accurate retrieval of  $T_S$ . In the open ocean, the salinity varies from about 32 to 37 parts/thousand. The 6.9 GHz  $v$ -pol channel is most sensitive to salinity variations. In warm water a 5 parts/thousand change in salinity corresponds to a 0.3 K change in the 6.9V  $T_B$ . To achieve a rms accuracy of 0.5 C in the  $T_S$  retrieval, the salinity will need to be known to an accuracy of about 2 parts/thousand. The sea-ice climatology mask indicates when a particular location is in an area of possible sea ice. This ice mask is based on 20 years of microwave radiometer (SMMR and SSM/I) sea ice observations. The 20-year maximum extent of sea ice was determined, and then a 100-km buffer was added to ensure that observations outside the mask would be free of ice. The one exception is the occasional large iceberg that moves outside the ice mask. The ice mask is used as a quality control measure to flag retrievals that may be contaminated by emission of sea ice.

**Table 11. Ancillary Data Sets Required by Level-2 Ocean Algorithm**

Parameter	Temporal Resolution	Spatial Resolution	Source
Land-Coast-Ocean Mask	not applicable	0.1° lat. by 0.1° long.	C.I.A.
Sea-Surface Temperature Climatology	monthly	2° lat. by 2° long.	Shea et al. [1990]
Sea-Surface Salinity Climatology	monthly	2° lat. by 2° long.	To be determined
Sea Ice Climatology Mask	monthly	1° lat. by 1° long.	SSM/I Analysis

Wind direction variability is a major source of error in the  $T_S$  retrieval. The simulation studies discussed in Section 3.3 indicate that in the absence of wind direction variability,  $T_S$  can be retrieved to an accuracy of 0.3 C. When wind direction variability is included in the simulation, the rms error goes up to 0.6 C. Currently, there is considerable uncertainty of the magnitude of the wind direction  $T_B$  signal at 6.9 GHz. The flights of the TRMM 10.7-GHz radiometer provide valuable information on the wind direction  $T_B$  signal at the lower frequencies. If the wind direction variation of the lower frequency  $T_B$  proves to be a dominant source of error, then we will need to make a correction to the  $T_S$  retrieval based on some wind direction database. There are two possible sources of wind direction information. First is NCEP and ECMWF surface analyses, and the second is the SeaWind scatterometer.

#### **4.4. Computer Resources and Programming Standards**

The Level-2 processing of the ocean algorithm will require modest computer resources. The SSM/I Level-2 processing can be used as a benchmark. The SSM/I Level-2 processing is done on a Pentium Pro-200™ at Remote Sensing Systems. It takes about 1 day to process one-month of SSM/I data. The AMSR Level-2 processing should be no more than a factor of 10 greater than that for SSM/I. We expect that desktop workstations will continue to increase in performance at a rate of doubling every 2 years. Thus, in the year 2001 when the PM-AMSR data becomes available, we expect that a state-of-the-art desktop workstation will be able to process one-month of AMSR data in one day.

The Level-2 processing will ingest one complete orbit of Level-2A data, excluding the 89.5 GHz observations. This will require about 50 megabytes (MB) of memory to store the input data and 30 MB to store the output data. An additional 64 MB will be more than enough for code, tables, and temporary storage. Thus, a workstation with 256 MB of memory will be more than adequate.

The source code for the algorithm will be written in Fortran 90, and all required SDP Toolkit functions will be implemented.

## 5. Validation for the Ocean Products Suite

### 5.1. Introduction

The final, prelaunch ocean algorithm for the EOS-PM AMSR will have benefited from two separate calibration and validation activities: SSM/I and TMI. We originally planned to use the AMSR aboard the ADEOS-2 spacecraft to further develop and test the AMSR-E ocean algorithm. Now that the ADEOS-2 launch date has slipped to 2001, this is no longer possible. We are placing more attention on the TMI data set for AMSR algorithm development. However, the final specification of the 6.9 GHz emissivity will need to be done after the AMSR-E launch. We expect that the 6.9 GHz emissivity can be relatively quickly specified given 1 to 3 months of AMSR observations. After specifying the 6.9 GHz emissivity, we expect that the AMSR algorithm will perform very well and will provide the scientific community with accurate ocean products. However, there are two caveats that need to be considered. First, it is not possible to absolutely calibrate satellite microwave radiometers to better than 1 to 2 K. In other words, there will probably be a constant  $T_B$  bias of 1 to 2 K between SSM/I, TMI, and the two AMSR's. Fortunately, this bias is easily modeled in terms of either an additive or multiplicative offset for each channel. Thus the first caveat is that  $T_B$  offsets need to be derived after launch before accurate retrievals can be realized. The second caveat is that some fine tuning of the model coefficients will probably be required in order to maximize the retrieval accuracy.

Given these caveats, we have developed a two-step post-launch calibration/validation (cal/val) plan. First, in order to determine the 6.9 GHz emissivity and the  $T_B$  offsets, we will perform a 3-month, quick-look cal/val. The objective of the 3-month cal/val is to quickly implement the emissivity and  $T_B$  offsets so that reasonably accurate ocean products can be delivered to the scientific community soon after launch. Also, the quick-look calibration may identify other obvious problems in the algorithm that can be corrected. A more thorough 1-year investigation will then be conducted, a precision calibration will be done, and the algorithm will be updated. The updated algorithm will represent the Version 2 post-launch AMSR algorithm, and we anticipate that it will be used to process data for several years. Once the Version-2 software is implemented, we will begin several research activities aimed towards extracting the maximum information content from the AMSR observations. Our AMSR investigation will conclude with an optimal algorithm for retrospective processing of the AMSR data.

The calibration and validation of the first 3 ocean products ( $T_S$ ,  $W$ , and  $V$ ) will be based on intercomparisons with buoy and radiosonde observations and on  $T_S$  retrievals coming from IR satellite sensors. With respect to cloud liquid water, there are no reliable ancillary data sets for calibration or validation. In this case, we will rely on a histogram analysis similar to that done by *Wentz* [1997]. The details of the cal/val activity for each ocean parameter will now be discussed.

## 5.2 Sea-Surface Temperature Validation

The AMSR  $T_S$  will be validated by comparisons with buoy measurements and IR SST products coming from the AVHRR series of instruments onboard the NOAA polar-orbiting satellite series. The IR SST products rely on several AVHRR channels, primarily channel 3 (3.6 to 3.9  $\mu\text{m}$ ), channel 4 (10.3-11.3  $\mu\text{m}$ ), and channel 5 (11.5 to 12.5  $\mu\text{m}$ ). The use of multiple channels allows for cloud detection in the retrieval process. Several algorithms to retrieve SST from AVHRR and other IR sensors have been developed, including the multi-channel (MC SST) [McClain, 1981], and the non-linear (NL SST), used to produce the AVHRR Pathfinder dataset [Vazquez, 1999], as well as experimental algorithms that include measurements of columnar water vapor from SSM/I. These algorithms are used to generate some of the data products summarized in Table 12. A review of the various algorithms is given by Barton [1995]. The major drawback to the IR SST retrievals is interference due to spatial and temporal fluctuations in the atmosphere. Clouds, aerosols, and water vapor [Emery et al., 1994] all interfere with the measurement of SST, since emittance from these typically cooler layers reduce the inferred brightness temperature (but warm clouds over a boundary layer inversion can have the opposite effect). Thus in doing comparisons with AMSR, care will be taken to avoid cloudy areas.

**Table 12. Some of the available SST products.**

SST Data Set	Acronym	Temporal Res.	Spatial Res.
Reynolds Optimum Interpolation SST	Reynolds SST	Weekly	100km
AVHRR Multi-Channel SST	MC SST	Weekly, Monthly	18 km
AVHRR Pathfinder v4.1 SST	PF SST	Daily, Monthly	9, 18, 54km
NESDIS SST Analyses	NESDIS SST	Daily	8 km
GOES SST	GOES SST	Hourly	4 km
TMI SST	TMI SST	Daily	50 km

The AMSR SST retrievals will also be validated by direct comparisons with ocean buoys. A rather extensive ocean buoy network is currently deployed in the Atlantic and Pacific Oceans. The Tropical Atmospheric Ocean (TAO) buoy array, conceived in the early 1980s and completed in 1994, consists of approximately 70 buoys located in the tropical Pacific between 8°N and 8°S. The new Pilot Research Moored Array in the Tropical Atlantic (PIRATA) is currently being implemented between 10 south and 15 north latitude. This array of 12 buoys is being operated and managed by the Climate Variability (CLIVAR) group within the World Climate Research Program using multi-national cooperation. A third buoy dataset consists of a variety of buoy platforms and C-MAN stations located along US coastlines operated by the National Data Buoy Center (NDBC). In comparing the satellite and buoy measurements, two important effects need to be considered. First is the spatial-temporal mismatch between the buoy point observation and the satellite 50-km footprint. Second is the difference between the ocean skin temperature at 1 mm depth and the temperature at 1 m depth measured by the buoy. Both of these effects will contribute to the observed difference between these two different types of observations. A list of the NDBC buoys is given in Table 13 and the location of the TAO array and the NDBC buoys is shown in Figure 8.

**Table 13. NDBC Moored Buoy Open Water Locations as of July 1996**

WMO Number	Latitude	East Longitude	General Location
41001	34.7	287.4	E. Hatteras
41002	32.3	284.8	S. Hatteras
41004	32.5	280.9	E. Charleston
41006	29.3	282.7	E. Daytona
41009	28.5	279.8	Canaveral
41010	28.9	281.5	E. Canaveral
41015	35.4	284.9	Cape Hatteras E
41016	24.6	283.5	Eleuthera
41018	15.0	285.0	Central Caribbean
41019	29.0	289.0	American Basin
42001	25.9	270.3	Mid Gulf of Mexico
42002	25.9	266.4	W. Gulf of Mexico
42003	25.9	274.1	E. Gulf of Mexico
42019	27.9	265.0	Lanelle
42020	27.0	263.5	Eileen
42035	29.2	265.6	Galveston
42036	28.5	275.5	S. Apalachicola
42037	24.5	278.6	Univ. of Miami
42039	28.8	274.0	NE Gulf of Mexico
42040	29.2	271.7	E. Miss River Delta
44004	38.5	289.3	Hotel
44005	42.9	291.1	Gulf of Maine
44006	36.3	284.5	Sandy Duck
44008	40.5	290.6	Nantucket
44009	38.5	285.3	Delaware Bay
44010	36.0	285.0	Sandy Duck
44011	41.1	293.4	Georges Bank
44014	36.6	285.2	Virginia Beach
44019	36.4	284.8	Sandy Duck
44025	40.3	286.8	Long Island
46001	56.3	211.8	Gulf of Alaska
46002	42.5	229.7	Oregon
46003	51.9	204.1	S. Aleutians
46005	46.1	229.0	Washington
46006	40.9	222.5	S.E. Papa
46025	33.7	240.9	Catalina Rdg
46028	35.8	238.1	C San Martin
46035	57.0	182.3	Bering Sea
46050	44.6	235.5	Stonewall Bank
46059	38.0	230.0	Boutelle Seamount
46061	60.2	213.2	Hinchinbrook
46147	51.8	228.8	S. Cape St. James
51001	23.4	197.7	N.W. Hawaii
51002	17.2	202.2	S.W. Hawaii
51003	19.1	199.2	W. Hawaii
51004	17.4	207.5	S.E. Hawaii
51026	21.4	203.1	N. Molokai

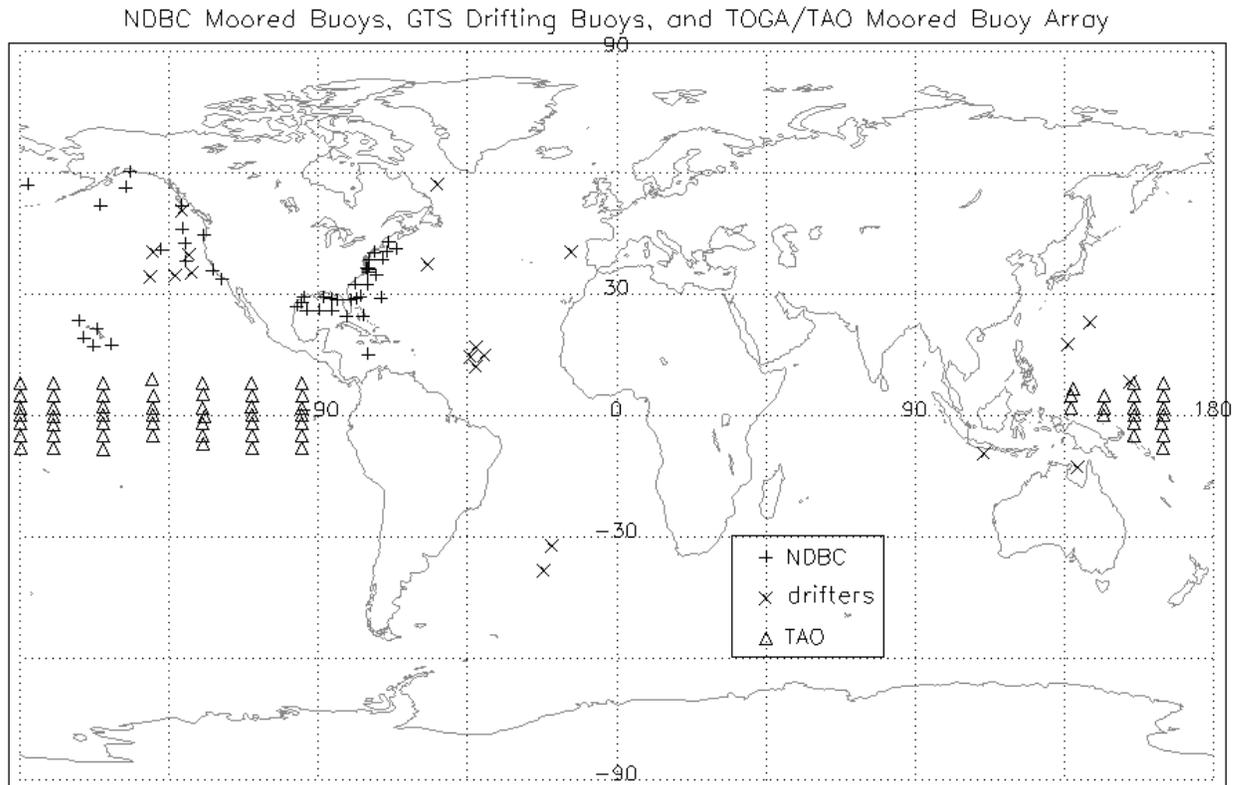


Fig. 8. Locations of data buoys

### 5.3 Wind Speed Validation

The chosen method of validation for the AMSR wind speed product is by intercomparisons with wind observations of moored buoys deployed in the open ocean discussed above. The NDBC buoys measure barometric pressure, wind direction, wind speed, wind gust, air and sea temperature, and wave energy spectra (i.e., significant wave height, dominant wave period, and average wave period). Wind speed and direction is measured during an 8 minute period prior to the hour of report. Exactly when the data is collected prior to report and the height of the anemometer depends on the type of payload on the moored buoy. These buoys are located primarily in the coastal and offshore waters of the continental United States, the Pacific Ocean around Hawaii, and from the Bering Sea to the South Pacific. In addition, there are about 50 coastal C-man stations that report hourly winds averaged over 2 minutes. The quality checked hourly buoy and C-man measurements are available by anonymous ftp from NOAA computers. Table 13 outlines the location of the NDBC moored buoys in service as of July 1996. These locations are mapped in Figure 8.

The 70 moored-buoy TOGA/TAO array covers the tropical Pacific ocean. These buoys are placed at approximately 10 to 15 degree longitude intervals and 2° to 3° degree latitude intervals. They measure air temperature, relative humidity, surface winds,  $T_s$ , and subsurface temperature to 500 meters. Wind measurements are made at a height of 4 m for 6 minutes centered on the hour and are vector averaged to derive the hourly value reported. To

conserve battery power, hourly data is transmitted only 8 hours each day, 0600 to 1000 and 1200 to 1600 local time. Three to four hours of  $T_S$  and wind data are available in near-real time from the GTS. These data are considered preliminary until the buoy is serviced and the stored hourly data is processed. This occurs approximately once each year. Figure 9 includes the TAO buoy network.

The anemometer heights  $z$  for the buoys and C-man stations vary. The NDBC moored buoys in general have  $z$  equaling 5 or 10 m, but some of the C-man stations have anemometers as high as 60 m. The PMEL anemometers are at 3.8 m above the sea surface. All buoy winds  $W_B$  will be normalized to an equivalent anemometer height of 10 m (1000 cm) assuming a logarithmic wind profile.

$$W_{B,10M} = [\ln(1000/h_0)/\ln(h/h_0)] W_{B,z} \quad (85)$$

where  $h_0$  is the surface roughness length, which equals  $1.52 \times 10^{-2}$  cm assuming a drag coefficient of  $1.3 \times 10^{-3}$  [Peixoto and Oort, 1992].

The buoy data sets will undergo quality check procedures, including checks for missing data, repeated data, blank fields, and out-of-bounds data. A time interpretive collocation program will calculate the wind speed at the time of the nearest satellite overpass, as is described in Wentz [1997].

## 5.4 Water Vapor Validation

The international radiosonde network will be used to validate the AMSR water vapor product. Radiosonde data are available from several sources, including NCEP, NCDC, and NCAR. A radiosonde consists of instruments which measure temperature, pressure, and humidity as they are carried aloft by a helium balloon. In many locations throughout the world radiosondes are launched twice each day (00Z and 12Z). To compare columnar water vapor over ocean regions, only stations on small islands or ships are used. A preliminary list of 56 radiosonde stations currently operating on small islands are listed in Table 14 and are displayed in Figure 9.

Quality control measures will include discarding incomplete or inconsistent soundings, soundings without a surface level report, soundings with fewer than a minimal number of levels, and those with spikes in the temperature or water vapor pressure profiles. These measures will reduce the size of the available data set. In addition, corrections or normalizations among the various types of sensors and sensor configurations will be required since the radiosonde data are from different stations and countries. A collocation program will be used to find the AMSR measurements within a specific space and time of each radiosonde sounding. The details of collocating radiosondes with satellite observation and the associated quality control procedures are given by Alishouse *et al.* [1990] and Wentz [1997].

**Table 14. Island Radiosonde Station Locations as of September 1996**

WMO No.	Name	Latitude	East Longitude	Area (km <sup>2</sup> )
1001	JAN MAYEN	70.93	351.33	373
1028	BJORNOYA	74.52	19.02	179
8594	SAL	16.73	337.05	
43311	AMINI	11.12	72.73	
43369	MINICOY	8.30	73.00	
46810	PRATAS IS.	20.70	116.72	
47678	HACHIJA JIMA	33.12	139.78	70
47918	ISHIGAKIJIMA	24.33	124.17	215
47945	MINAMIDAITO JIMA	25.83	131.23	47
47971	CHICHI JIMA	27.08	142.18	25
47991	MARCUS IS.	24.30	153.97	3
59981	XISHA IS.	16.83	112.33	
61901	ST. HELENA	-15.96	354.30	122
61902	ASCENSION IS.	-7.97	345.96	88
61967	DIEGO GARCIA	-7.35	72.48	152
61996	I. N. AMSTERDAM	-37.80	77.53	62
63985	SEYCHELLES INTL	-4.67	55.52	23
68906	GOUGH IS.	-40.35	350.12	83
68994	MARION IS	-46.88	37.87	388
70308	ST. PAUL IS.	57.15	189.79	91
70414	SHEMYA IS.	52.72	174.10	21
71600	SABLE IS.	43.93	299.98	8
78016	KINDLEY FIELD	32.37	295.32	53
78384	ROBERTS FLD.	19.30	278.63	183
78866	SAN MAARTEN	18.05	296.89	85
78954	BARBADOS	13.07	300.50	431
80001	ISLA SAN ANDREAS	12.58	278.30	21
82400	FERNANDO DE NORONHA	-3.85	327.58	4
83650	TRINDADE IS.	-20.50	330.68	10
85469	EASTER IS.	-27.17	250.57	117
91066	MIDWAY	28.22	182.65	15
91245	WAKE IS.	19.28	166.65	8
91275	JOHNSTON IS.	16.73	190.49	1
91334	TRUK	7.47	151.85	118
91348	PONAPE/CAROLINE IS.	6.96	158.22	68
91366	KWAJALEIN	8.72	167.73	16
91376	MAJURO	7.03	171.38	10
91408	KOROR	7.33	134.48	8
91413	YAP	9.48	138.08	54
91610	TARAWA	13.05	172.92	23
91643	FUNAFUTI	-8.52	179.22	3
91765	PAGO PAGO	-14.33	189.29	135
91801	PENRHYN	-9.00	201.95	10
91843	COOK ISLES	-21.20	200.19	218
91925	ATUONA	-9.82	220.99	200
91944	HAO	-18.06	219.05	92
91948	RIKITEA	-23.13	225.04	31
91952	MUROROA	-21.81	221.19	
91958	AUSTRAL IS.	-27.61	215.67	47
93944	CAMPBELL IS.	-52.55	169.15	17
93997	KERMADEC IS	-29.25	182.09	34
94299	WILLIS IS.	-16.30	149.98	
94996	NORFOLK IS.	-29.03	167.93	34
94995	LORD HOWE IS.	-31.53	159.07	2
94998	MACQUARIE IS.	-54.48	158.93	109
96996	COCOS IS.	-12.18	96.82	14

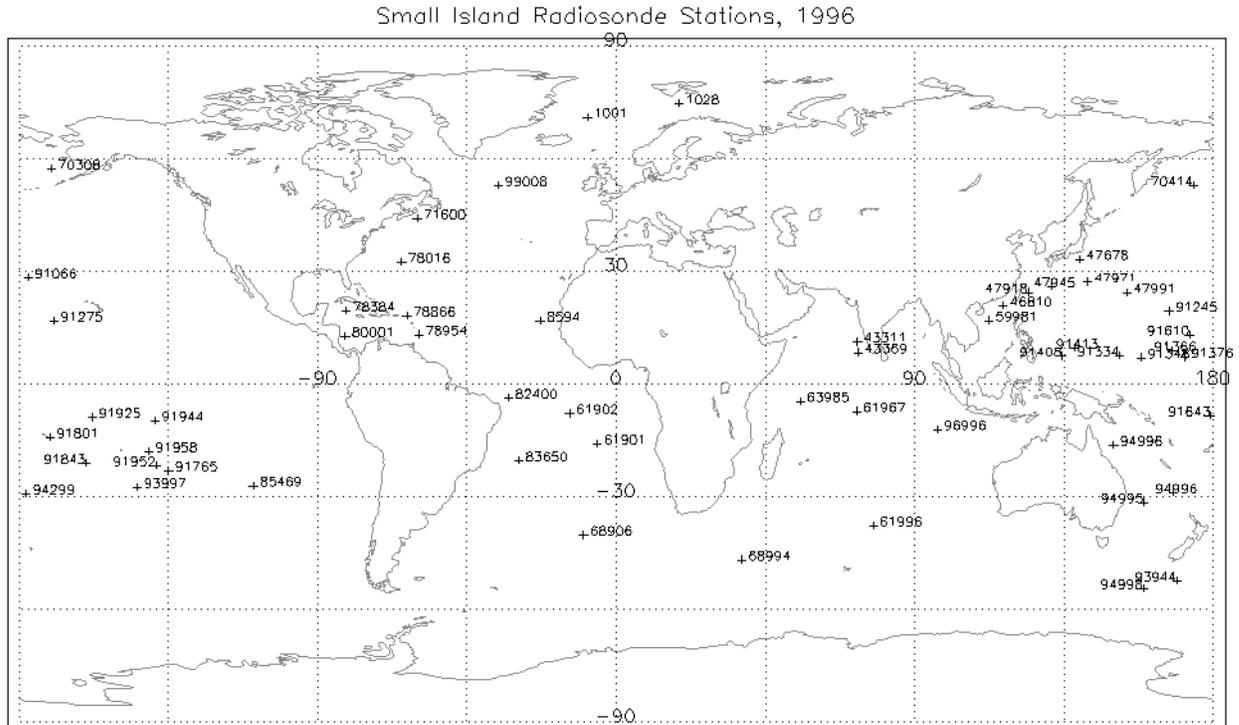


Fig. 9. Radiosonde stations on small islands.

## 5.5 Cloud Water Validation

Microwave radiometry is probably the most accurate technology for measuring the vertically integrated cloud liquid water  $L$ . In the 18 to 37 GHz band, clouds are semi-transparent and the absorption by the entire column of liquid water can be measured. Apart from using upward-looking radiometers to calibrate downward-looking radiometers (or vice versa), there are no other calibration sources for  $L$ . Several nations (e.g., The Netherlands) maintain upward looking radiometers or routinely make aircraft flights (e.g., Australia) to measure  $L$  in support of their meteorological operations. These data sets are increasingly made available to the scientific community over the Internet. However, the comparison  $L$  inferred from upward looking radiometers with that inferred from downward looking satellite radiometers has limited utility. The great spatial and temporal variability of clouds makes such comparisons difficult. Also, the major problem in calibrating  $L$  is in obtaining accurate retrievals over the full range of global conditions. There are not enough upward looking radiometers to do this. Finally, when differences arise, it will be difficult to determine which radiometer system is at fault.

We prefer to use the statistical histogram method described by *Wentz* [1997]. This technique is illustrated in Figure 10. We assume the probability density function (pdf) for the true cloud water observed by AMSR has a maximum at  $L = 0$  and rapidly decays similar to an exponential pdf as  $L$  increases. The pdf for the retrieved  $L$  will look similar, but retrieval error will tend to smear out the sharp peak at  $L = 0$ . Simulations in which Gaussian noise is added to a random deviate having an exponential pdf show that the left-side, half-power point

of the pdf for the noise-add L is located at  $L = 0$ . Thus we require that histograms of the L retrievals are aligned such that the half-power point of the left-side is at  $L = 0$ . Furthermore, we require this condition be met for all  $T_s$ ,  $W$ , and  $V$ .

For example, the top plot in Figure 10 shows 6 histograms of L retrieved from SSM/I. The 6 histograms correspond to 6 different ranges of  $T_s$  (i.e., 0-5 C, 5-10 C, ..., 25-30 C). The middle and bottom plots show analogous results for wind and water vapor groupings. The peak of the pdf's is near  $L = 0.025$  mm. At  $L = 0$ , all histograms are about half the peak value. The misalignment among the 6 histograms is about  $\pm 0.005$  mm. We use the width of this half power point ( i.e., 0.025 mm) as an indicator of the rms error in L.

This procedure is effective in eliminating the bias and crosstalk error in the L retrieval, and we consider it the best available way to calibrate the cloud water retrieval.

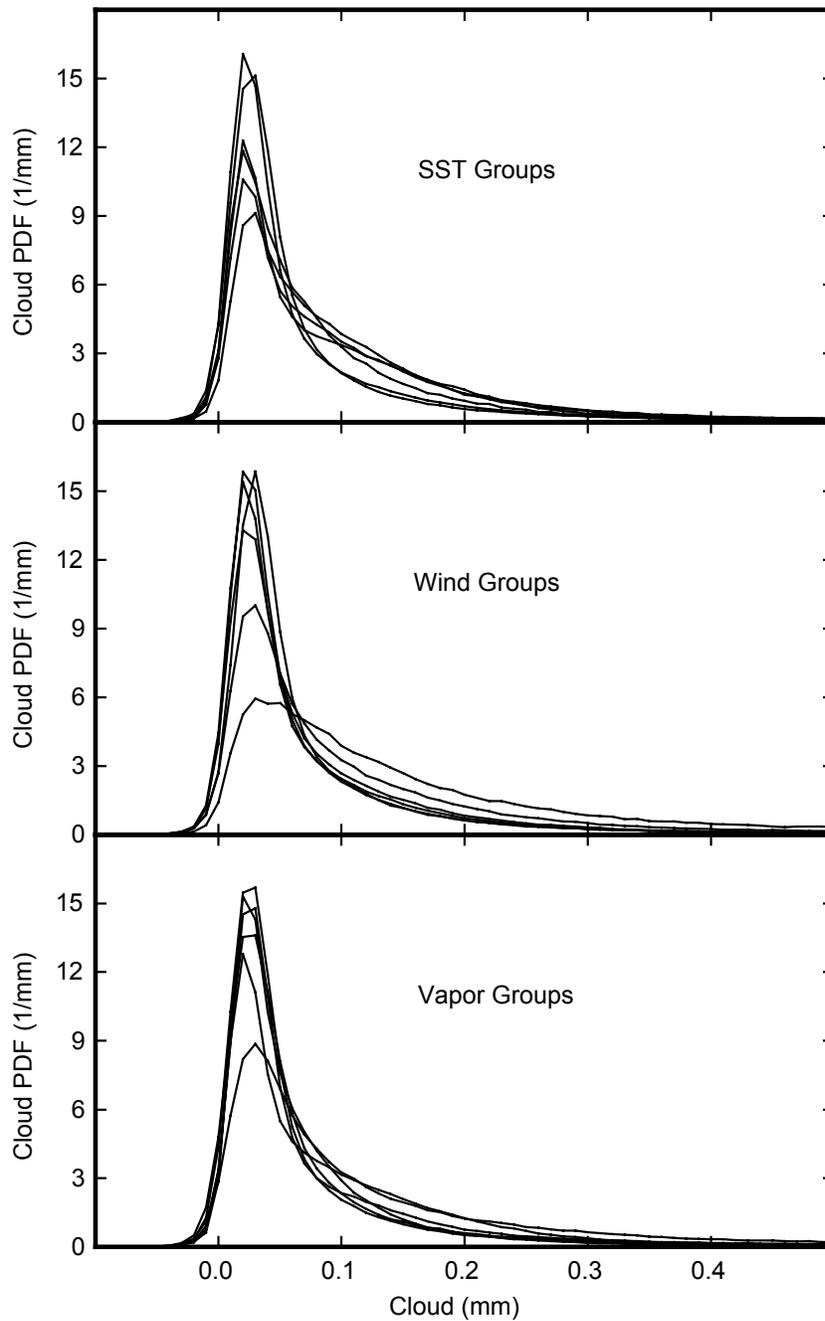


Fig. 10. Probability density functions (pdf) for liquid cloud water. The cloud pdf's are stratified according to sea-surface temperature, wind speed, and water vapor. Each curve shows the pdf for a particular stratification

## 6. References

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